# Code Versioning

Olivier Mattelaer (CISM)

based on slides from
Damien Francois (CISM)
Juan Cabrera (NAMUR)
Jonathan Lambrechts (IMMC)
Scott Chalcon (git)

## Road Map

- historical perspective
  - various method of code versioning
- Basic of code versioning
  - revision, branch, conflict
- Single user: practical case
- Collaborating
  - Workflow
  - gitlab and similar

## What is code versioning

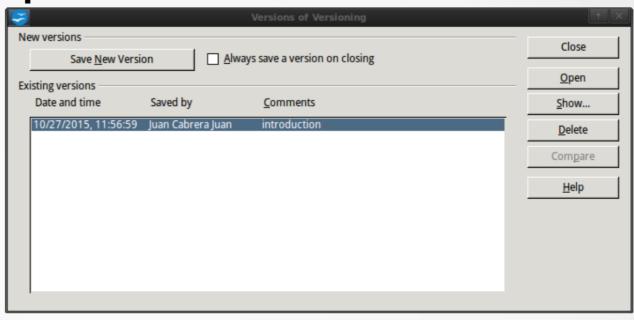


## Every day code versioning

### Google Docs



### OpenOffice Documents



Block Restrict

document (legal blackline).

Show Source Documents

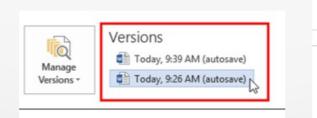
Compare two versions of a

Combine revisions from multiple authors into a single document.

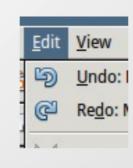
Authors - Editing

Compare

# Microsoft Office documents



#### Undo-Redo



- 1. History of modification
- 2. Team Work
- 3. WorkFlow

#### 1. History of modification

- Possibility to go back in time
  - Undo mistake / debugging /...
- Information about the modification
  - Who
  - When
  - Why

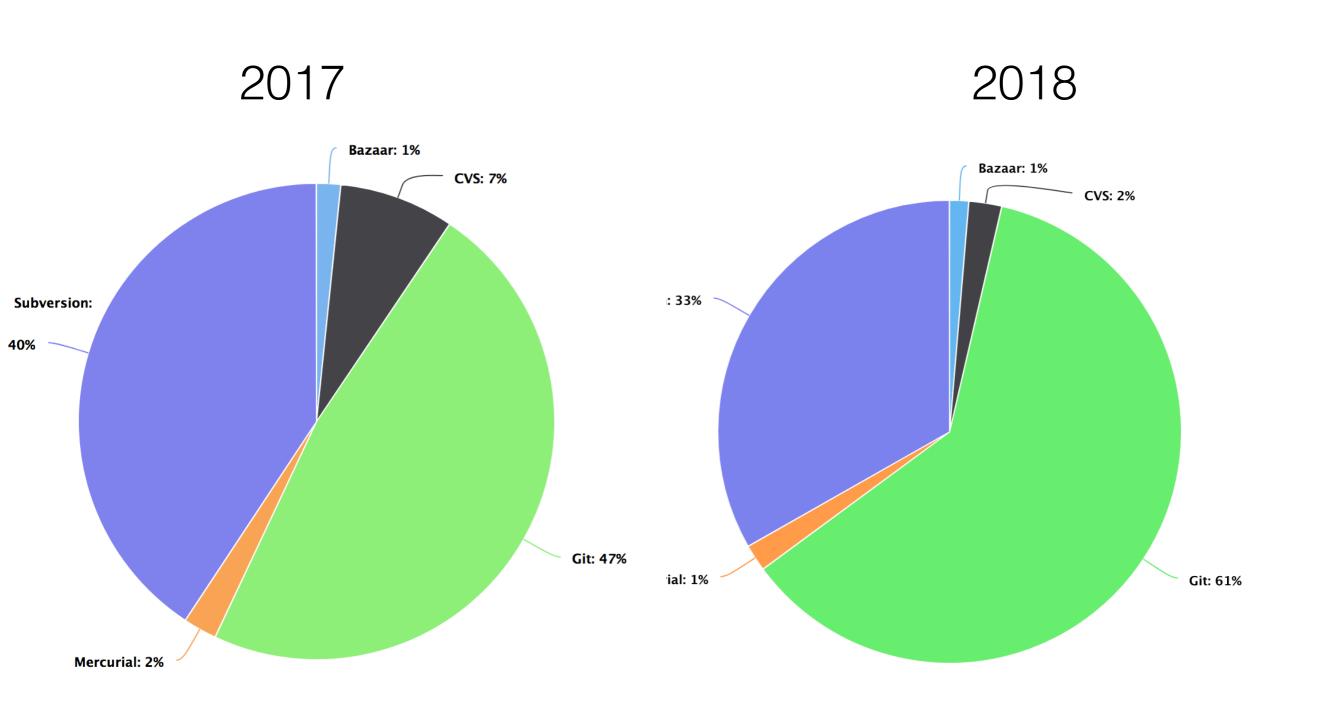
#### 2. Team Work

- Simultaneous work on a project
  - No need to send email to say "I'm working on that file" (dropbox organization)
- Asynchronous synchronisation
  - Allow work Offline (opposite to overleaf project)
  - Need conflict resolution

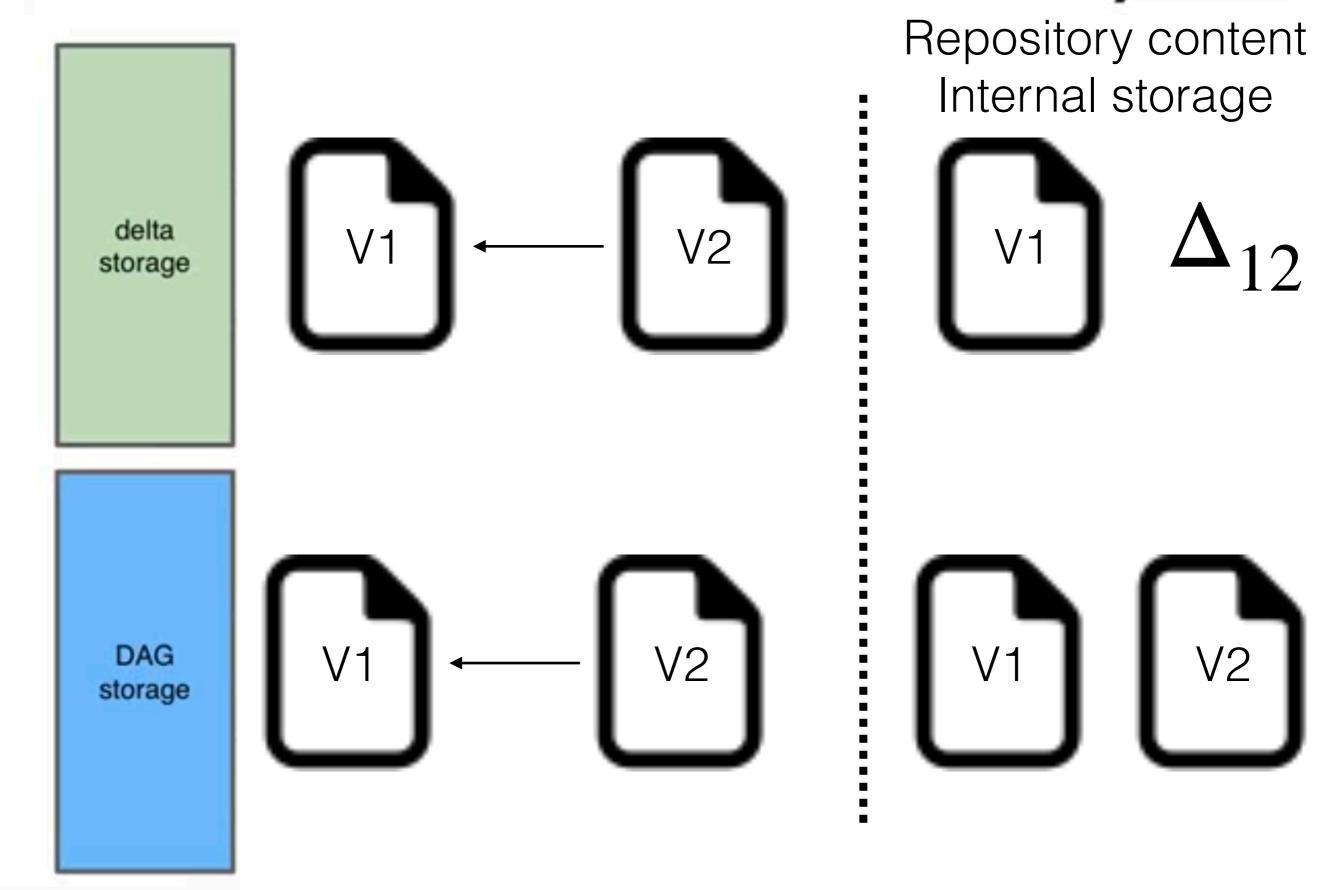
#### 2. Workflow

- Testing new idea (and easy way to throw them out)
- Multiple version of the code
  - Stable (1.x.y)
  - Debug (1.x.y+1)
  - Next "feature" release (1.x+1.0)
  - Next "huge" release (2.0.0)
- Need to pass modification from one version to next
  - Transfer of information between version

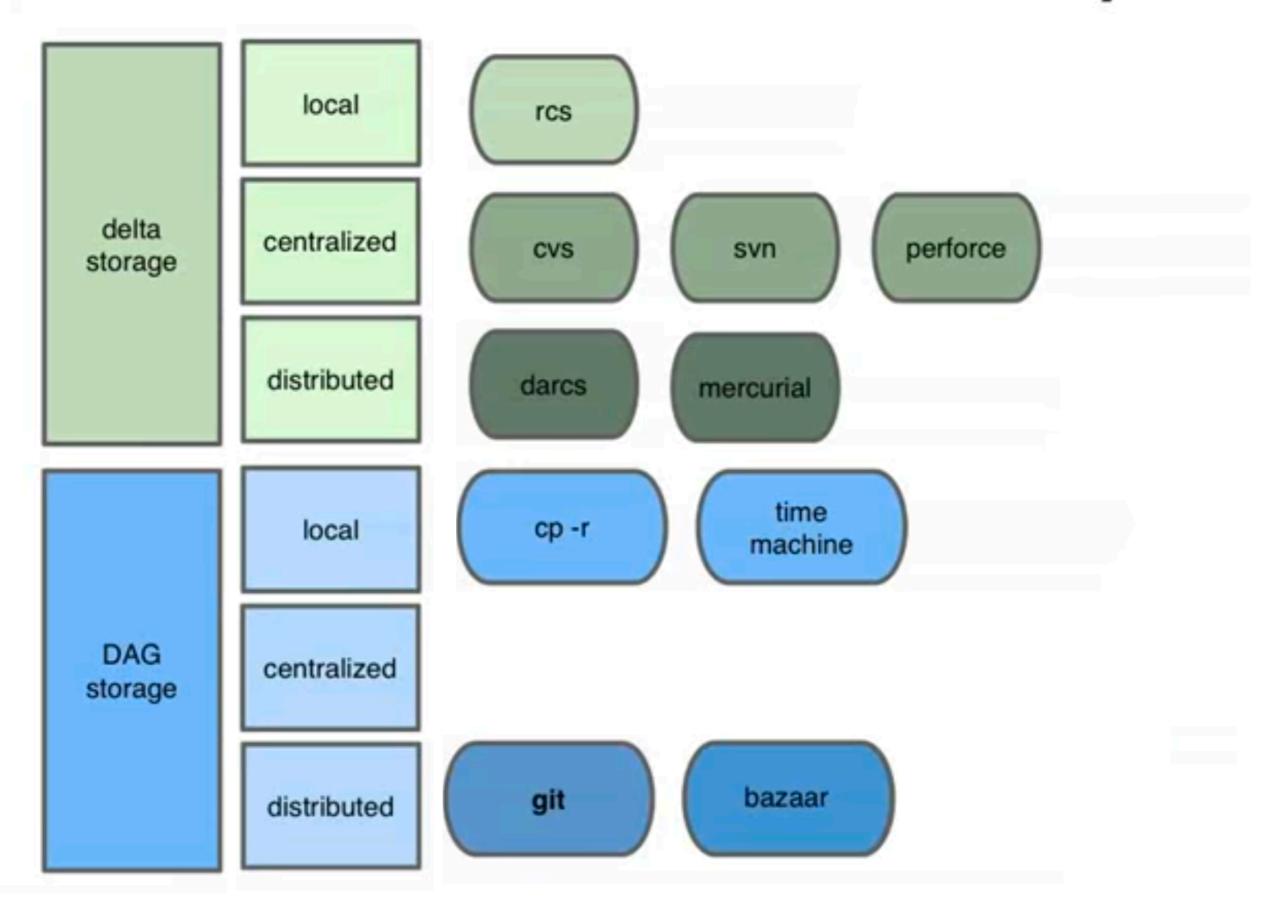
## Open-Source Code



### source control taxonomy



### source control taxonomy

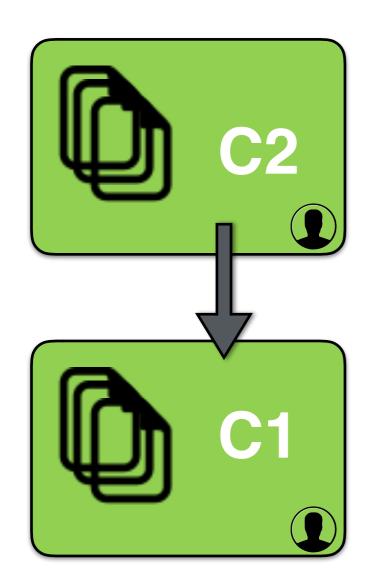


## Key Concept

- 1. History
  - 1. History and commit
- 2. Three phases of git
  - 1. Workspace
  - 2. Index
  - 3. Repository

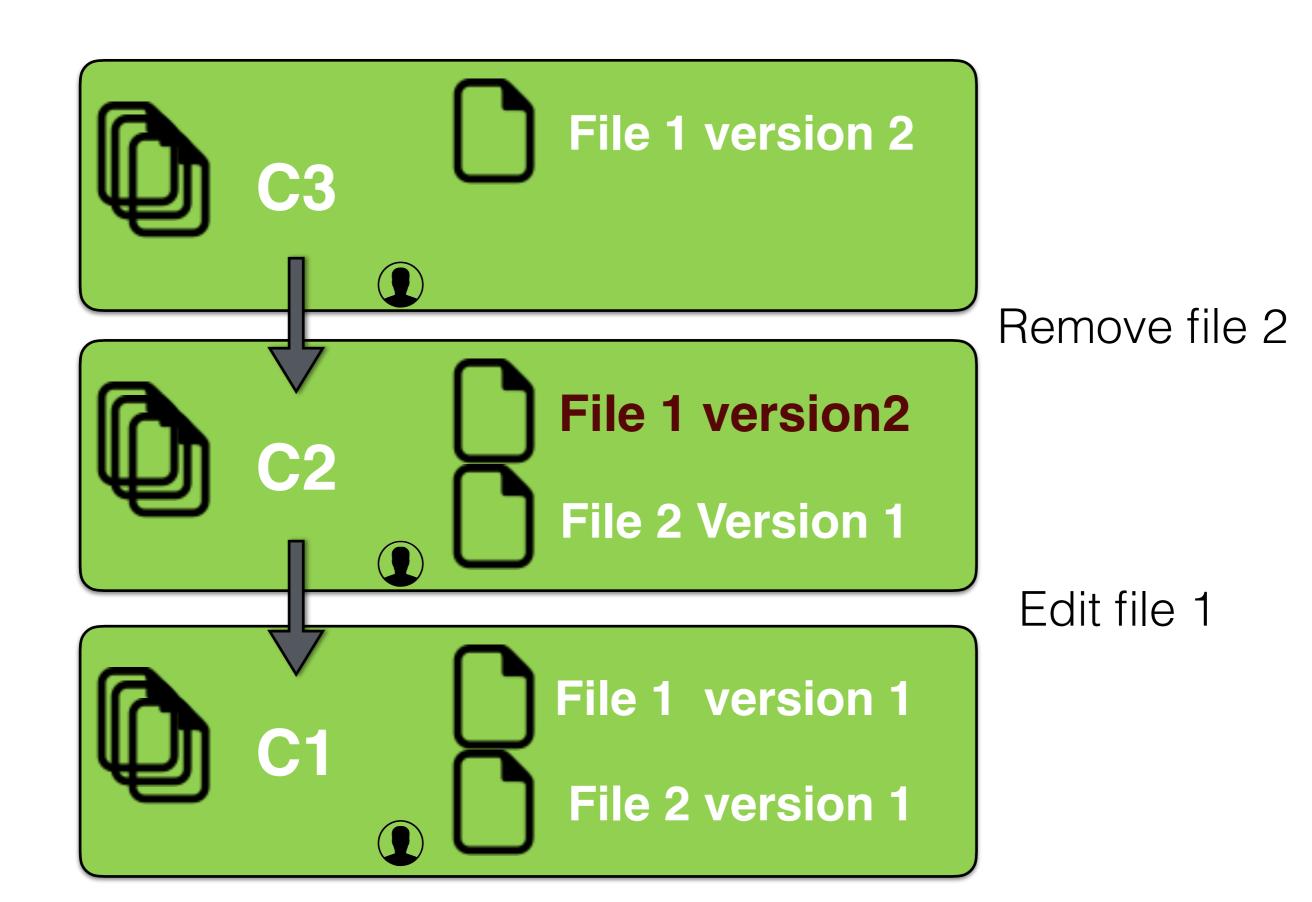
#### 1. Commit

- An history: Is a succession of snapchot of your files at key time of their development
  - Each snapchot is called COMMIT



- Commit is
  - All the files at a given time
  - A unique name (SLHA1)
  - MetaData (who created/when/info)
  - Pointer to previous(es) commit

#### 1. Commit



#### 1. Commit



1. Simplify representation of commit/history

Workspace

Index

Repository

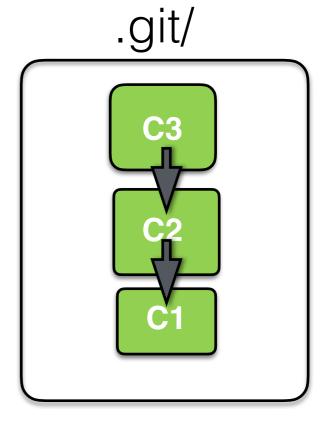


./WORKDIR



.git/index Staging area

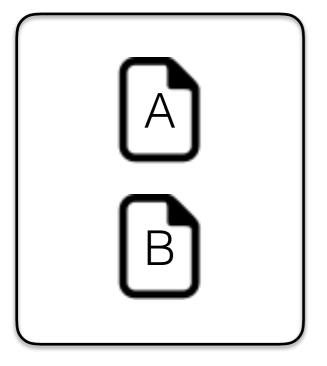


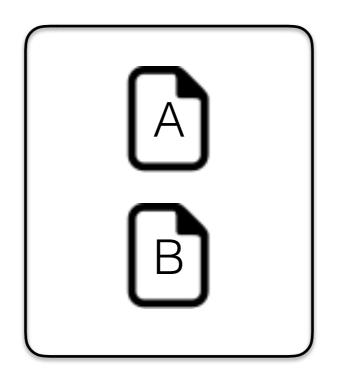


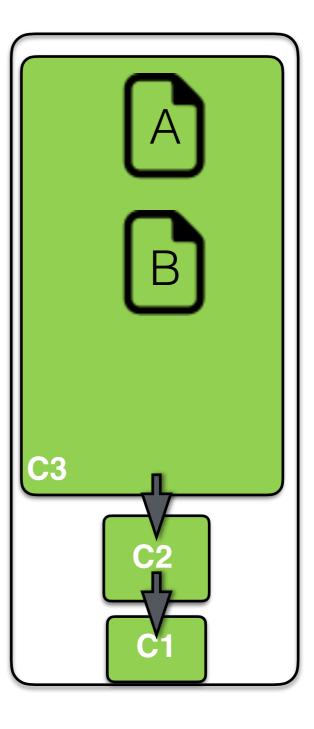
Workspace

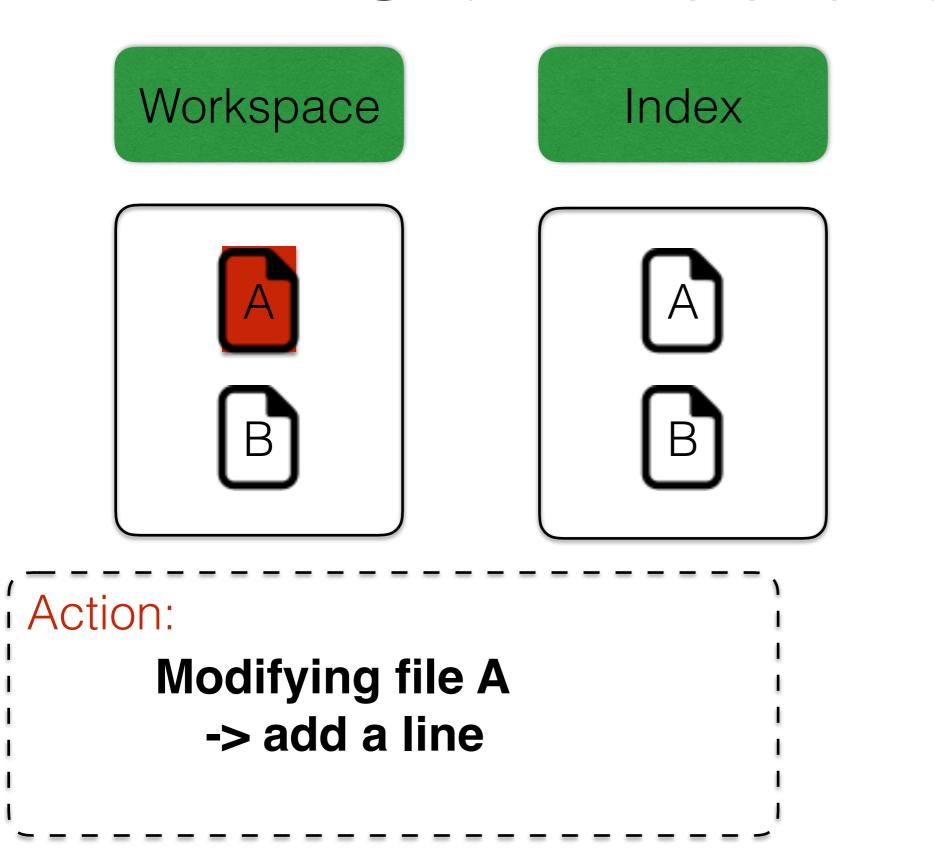
Index

Repository

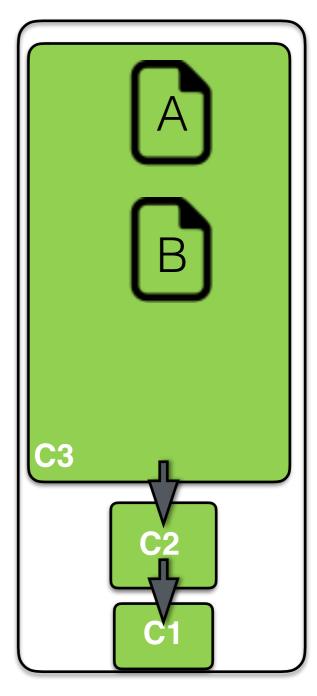






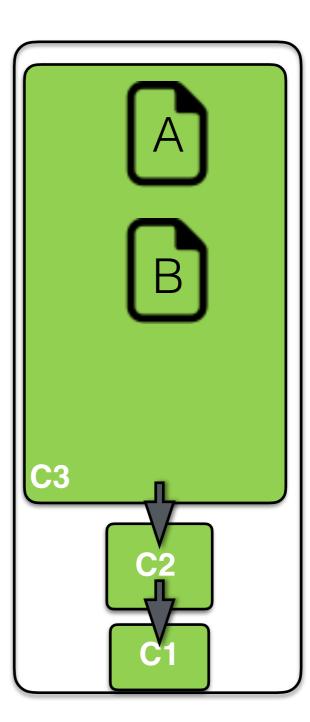


Repository



Workspace Index

Repository



#### | Action:

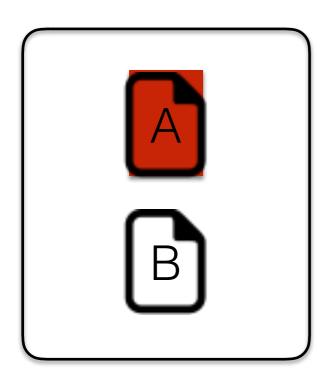
git add A

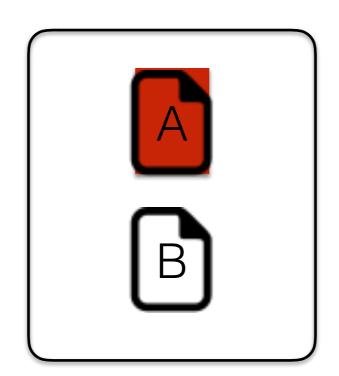
- -> modify file moves to the index
- -> inside the box
- ' -> ready for a commit

Workspace

Index

Repository

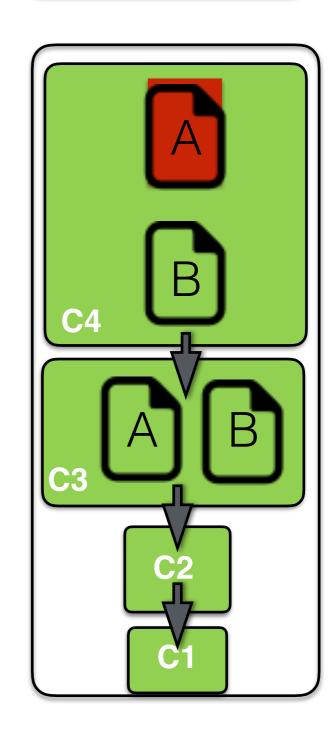




#### Action:

| Git commit -m "change color"

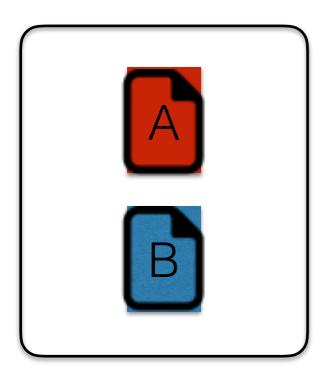
-> save the index current status Into a new commit inside the Repository

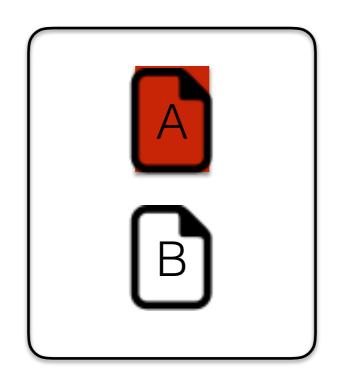


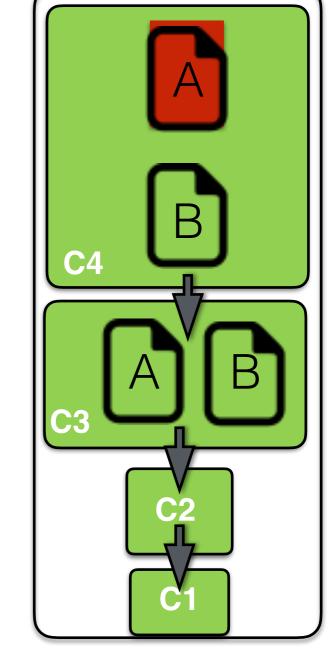
Workspace

Index

Repository







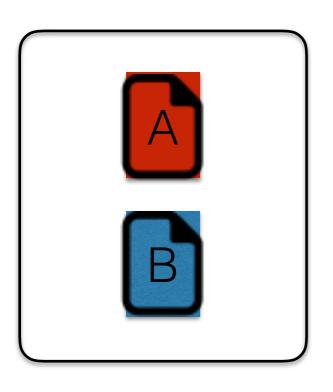
#### | Action:

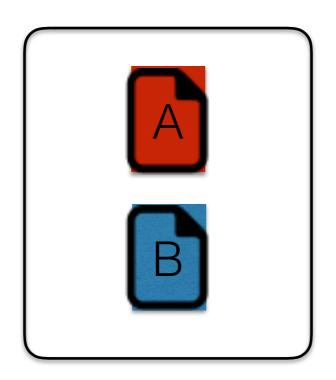
| Edit file B | git commit -a -m "second one"

Workspace

Index

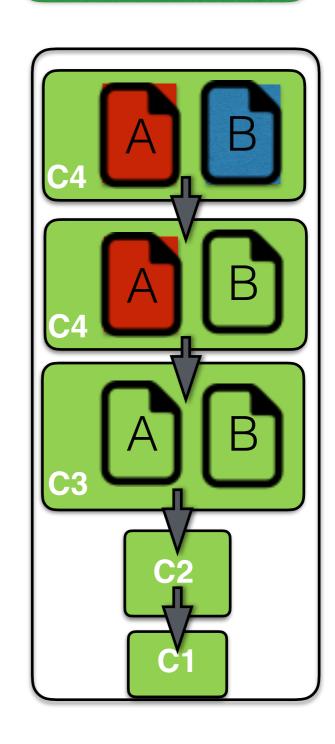
Repository





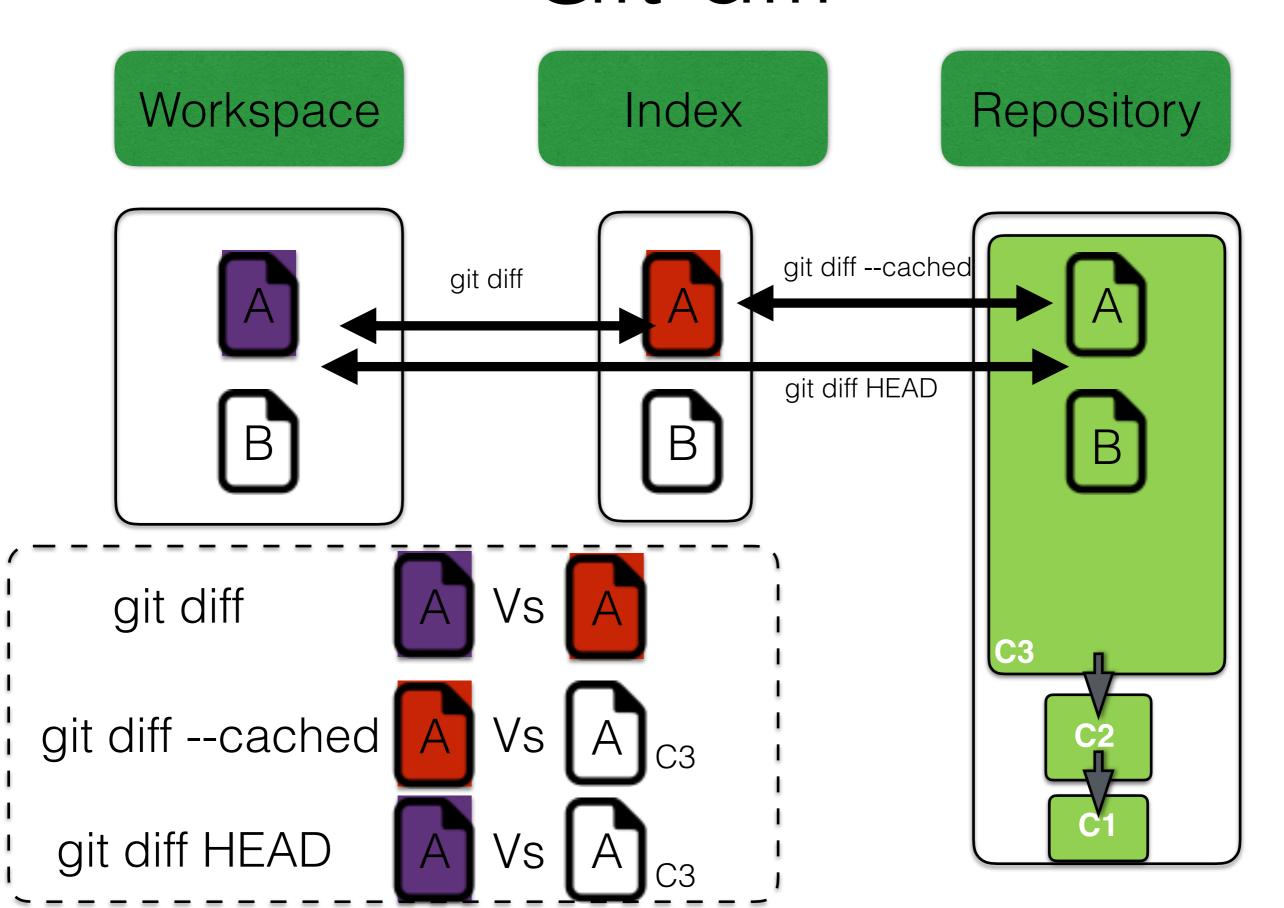
#### ! Action:

git commit -am "change color2" -> automatic staging of edited file and removed file



### Demo #1

### Git diff

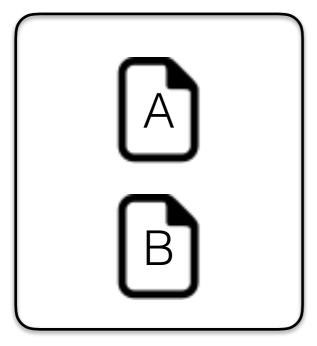


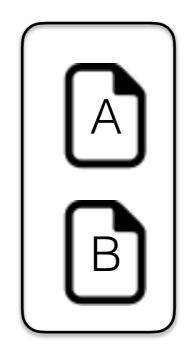
### Git rm

Workspace

Index

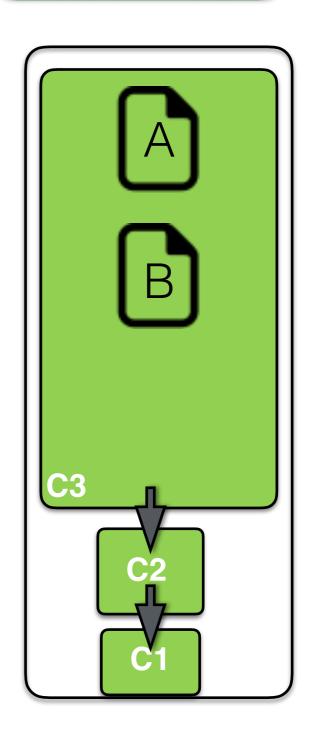
Repository







Git rm B

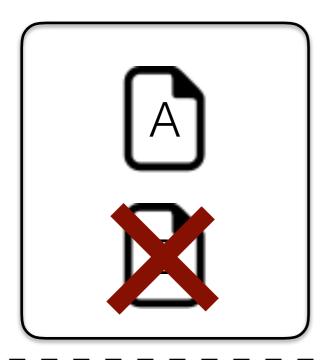


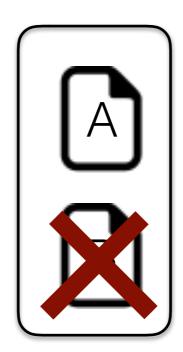
### Git rm

Workspace

Index

Repository

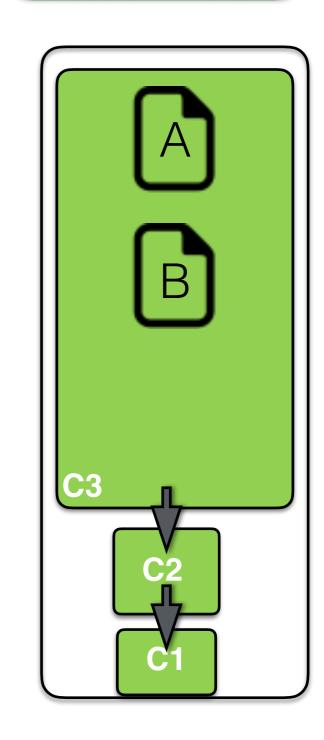




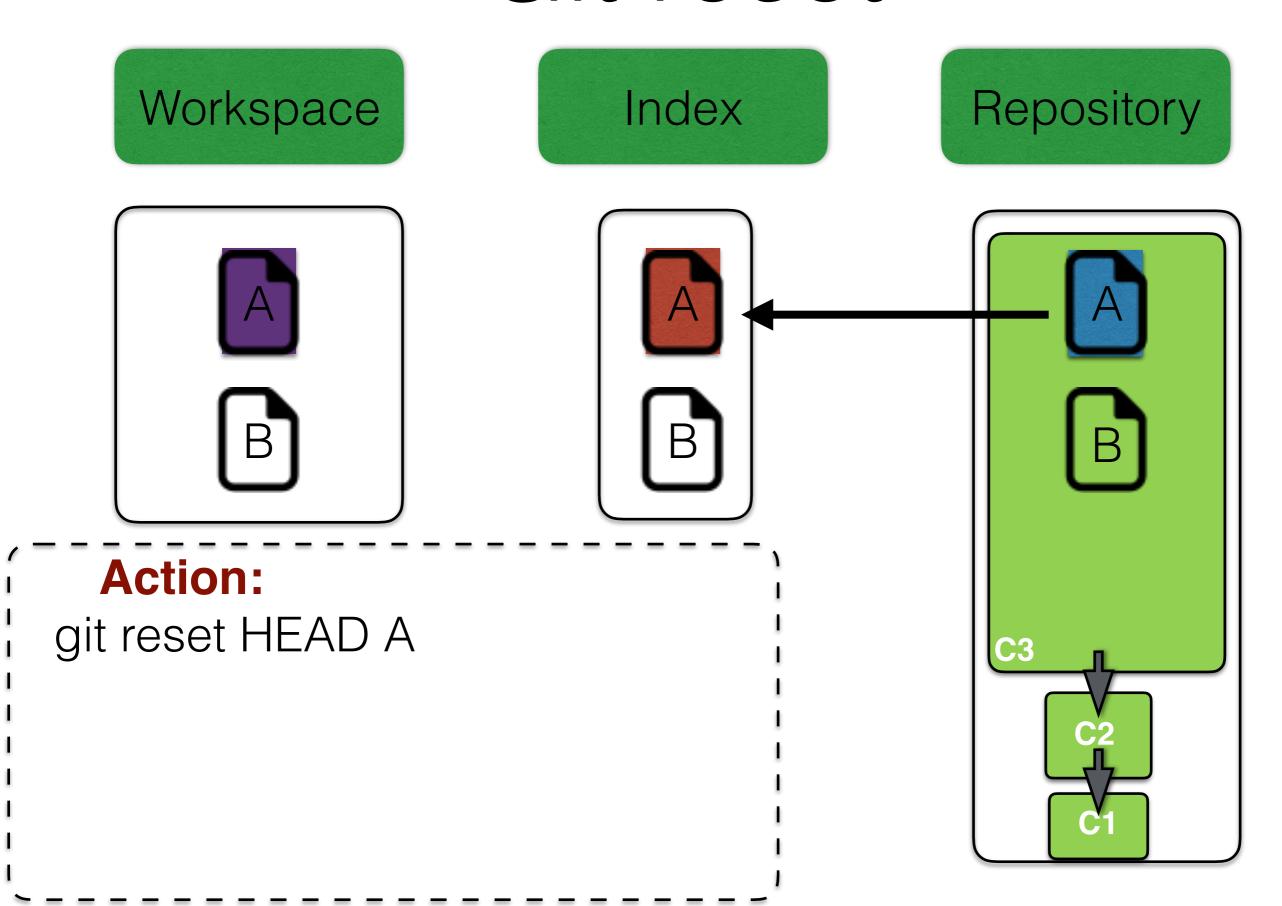
#### **Action:**

#### Git rm B

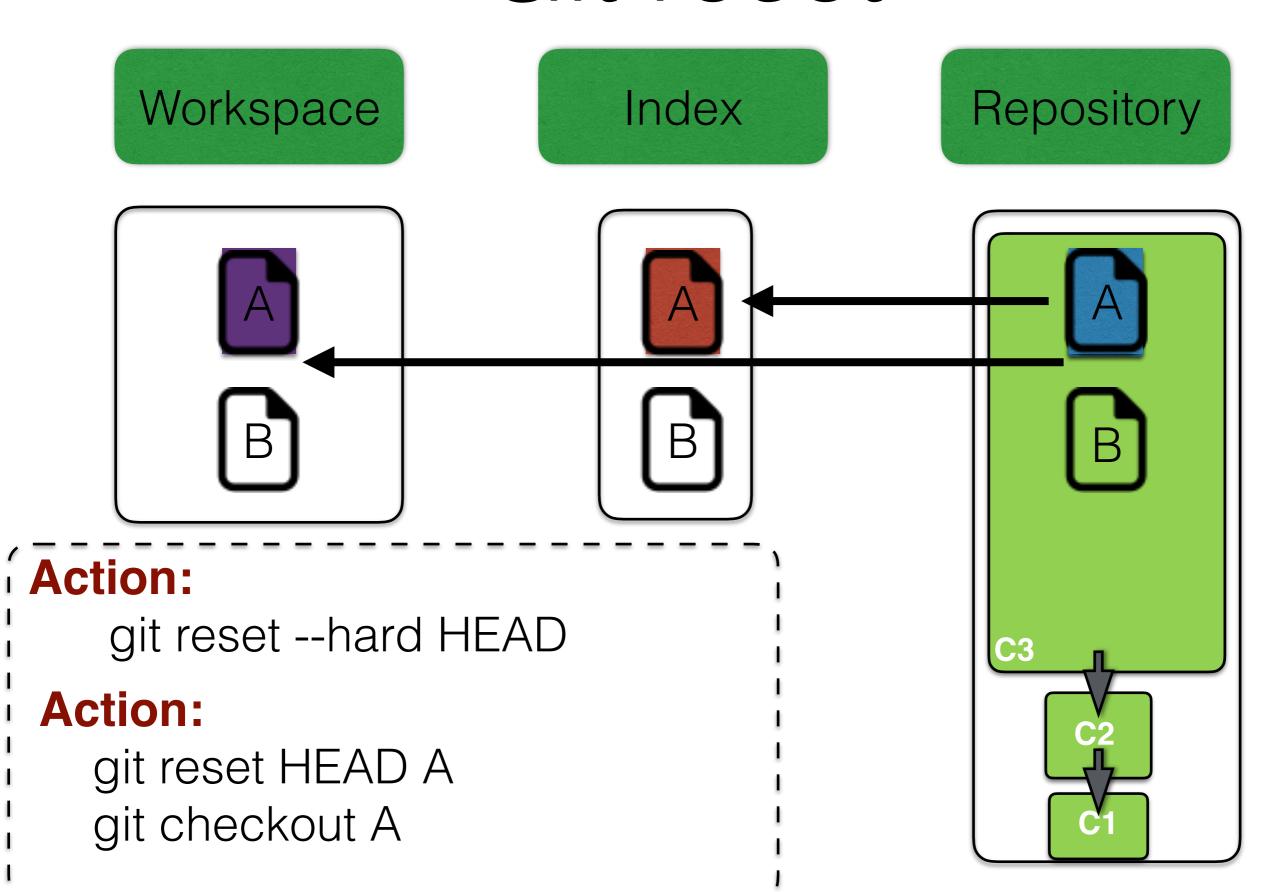
-> remove both in workspace And remove in index (staging area)



### Git reset



### Git reset

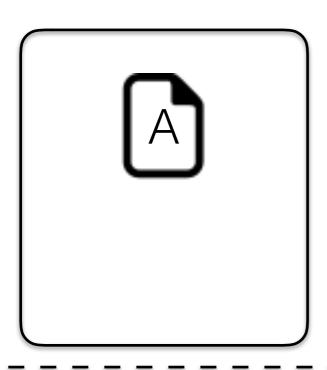


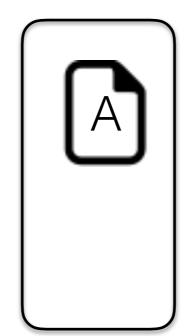
### Restore file

Workspace

Index

Repository

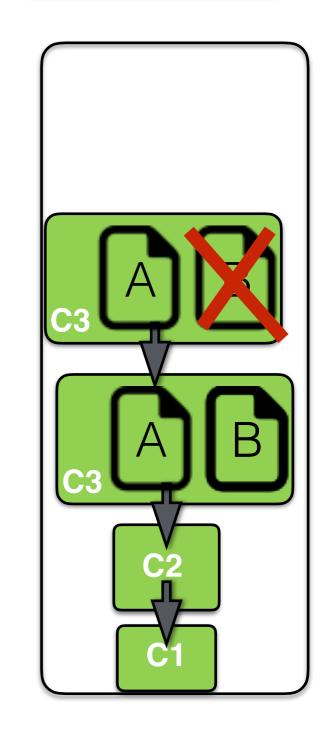




#### **Action:**

Git checkout C3 -- B

-> restore file B from version C3



## Local project

Exercise #1

## Starting with git

\$ git config --global user.name "John Doe" \$ git config --global user.email johndoe@example.com

#### .config/git/ignore, .gitignore

```
# Backup files left behind by the Emacs and vim editor.

*-

# Temporary files used by the vim editor.

.*.swp

# compiled objects

*.pyc

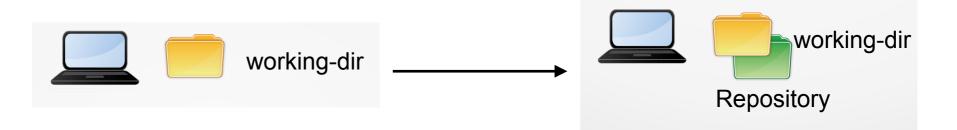
*.o

# directory fileter example (case sensitive)

# ignore log dir

Logs/
```

\$ git init





## single user/project

```
$ vim test.c
$ vim test.h
$ git status
On branch master
Initial commit
Untracked files:
 (use "git add <file>..." to include in what will be committed)
    test.c
    test.h
nothing added to commit but untracked files present (use "git add" to track)
```



### adding file (for next commit)

```
$ git add test.c
$ git status
On branch master
Initial commit
Changes to be committed:
 (use "git rm --cached <file>..." to unstage)
    new file: test.c
Untracked files:
 (use "git add <file>..." to include in what will be committed)
    test.h
```



### Commit

```
$ git commit -m'Add test.c'
[master (root-commit) 46ef322] Add test.c
1 file changed, 0 insertions(+), 0 deletions(-)
create mode 100644 test.c
$ git status
On branch master
Untracked files:
 (use "git add <file>..." to include in what will be committed)
    test.h
nothing added to commit but untracked files present (use "git add" to track)
```



## checking modif

```
$ vim test.c
$ git diff
diff --git a/test.c b/test.c
index 0197793..0c7f097 100644
--- a/test.c
+++ b/test.c
@@ -1,4 +1,4 @@
int main()
   int a=5;
   int a=6;
```



## Do it yourself

- install git
- configure the tools (name + email)
- create a local repository
  - commit one file then modify it and re-commit
- · check "diff", "log", "status" functionality

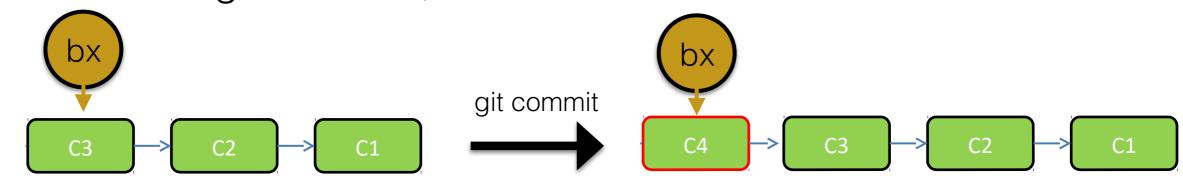
## Workflow

# branch in git

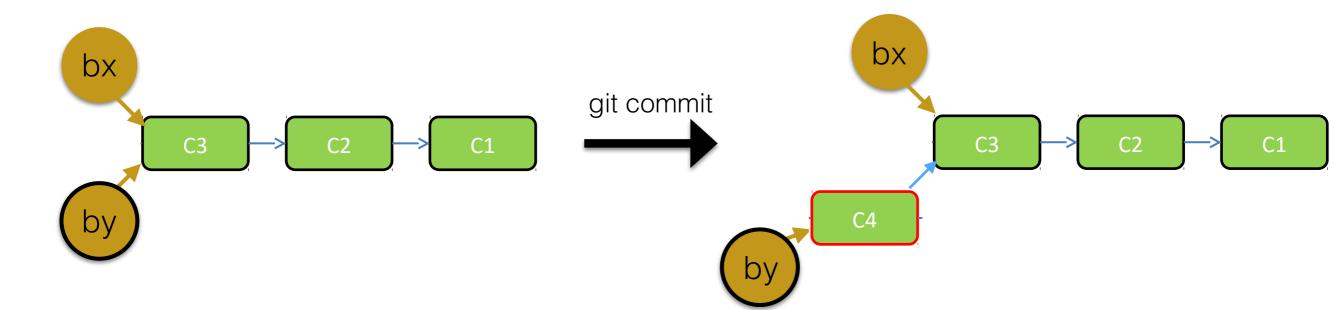
- Branch is **pointer** to a commit
- A branch can point at other commit, it can move!
- A branch is a way to organize your work and working histories
- Since commit know which commits they are based on, branch represents a commit and what came before it
- a branch is cheap, you can have multiple branch in the same repository and switch your working dir from one branch state to another

#### branches

- default branch: master
- When doing a commit, the branch moves to the new commit



- creating a new branch: add a pointer (git checkout -b by)
  - only selected branch affected by commit!



#### branches

```
create a new branch git checkout -b bx

switch to a branch git checkout bx

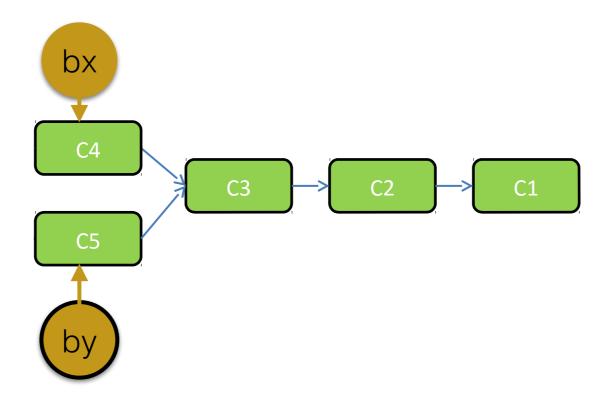
delete a branch git branch -d bx

rename a branch git branch -m bx

move a branch git branch -f bx rev
```

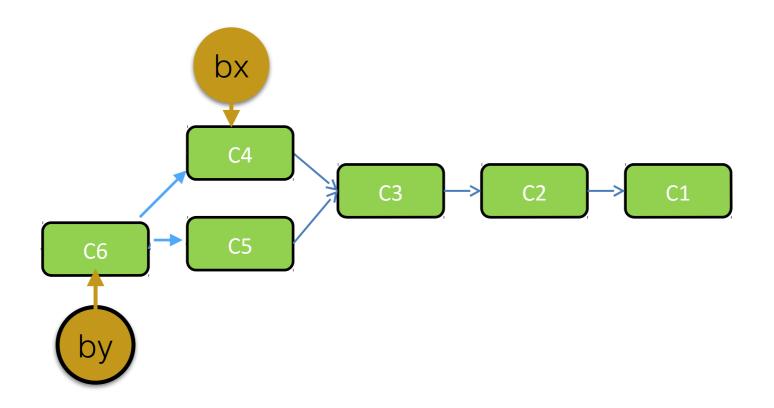
- master: default created branch
- branch is cheap -> do it often
- branch allow to have short/long term parallel development (more on workflow later)

- The interest of branch is that you can merge them
  - Include in one (branch) file the modification done somewhere else



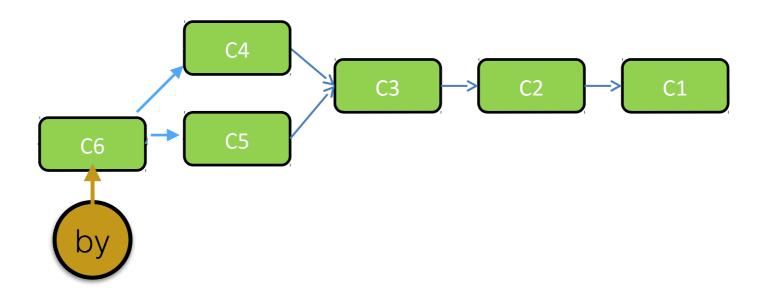
git merge bx

merging two different modifications



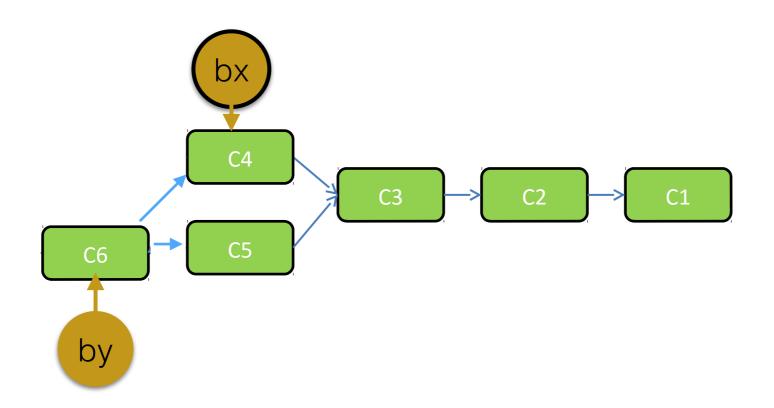
git merge bx git branch -d bx

merging two different modifications



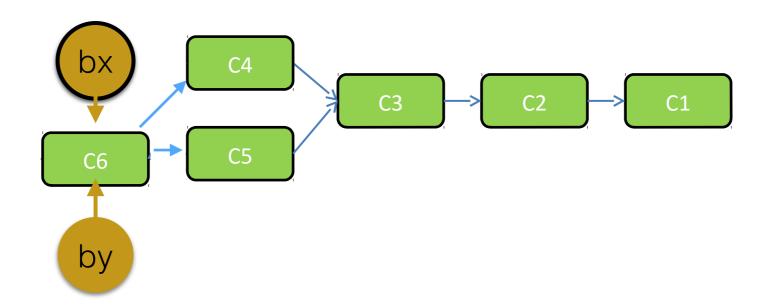
git merge bx git branch -d bx

merging two different modifications



git merge bx git checkout bx git merge by

merging two different modifications



git merge bx git checkout bx git merge by

#### merging can lead to conflict

```
[gittest]$ git merge hello
Auto-merging helloworld.py
CONFLICT (content): Merge conflict in helloworld.py
Automatic merge failed; fix conflicts and then commit the result.
[gittest]$
```

#### Conflict

- Multiple version of files are great
  - Not always easy to know how to merge them
  - Conflict will happen (same line modify by both user)
- Conflict need to be resolved manually!
  - Boring task
  - need to understand why a conflict is present!
- Do not be afraid of conflict! Do not try to avoid them at all cost!
- stay in sync as most as possible and keep line short

#### Conflict

```
rint "Hello World"
<<<<<< HEAD
print "changed from master branch"
======
print "print from branch to be merged""
>>>>>> hello
```

#### Edit the file to the "correct" version

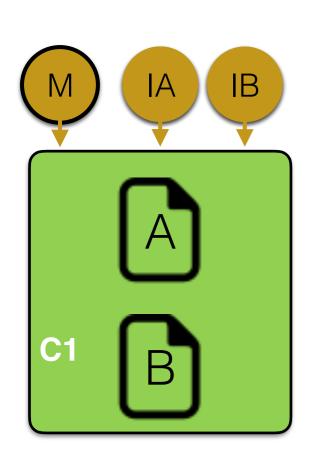
```
print "Hello World"

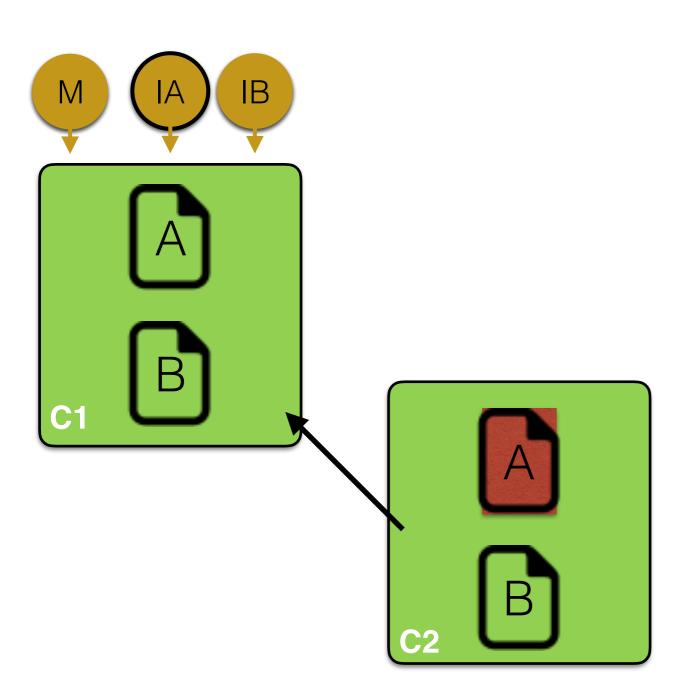
print "print from master branch"

print "and from branch to be merged""
```

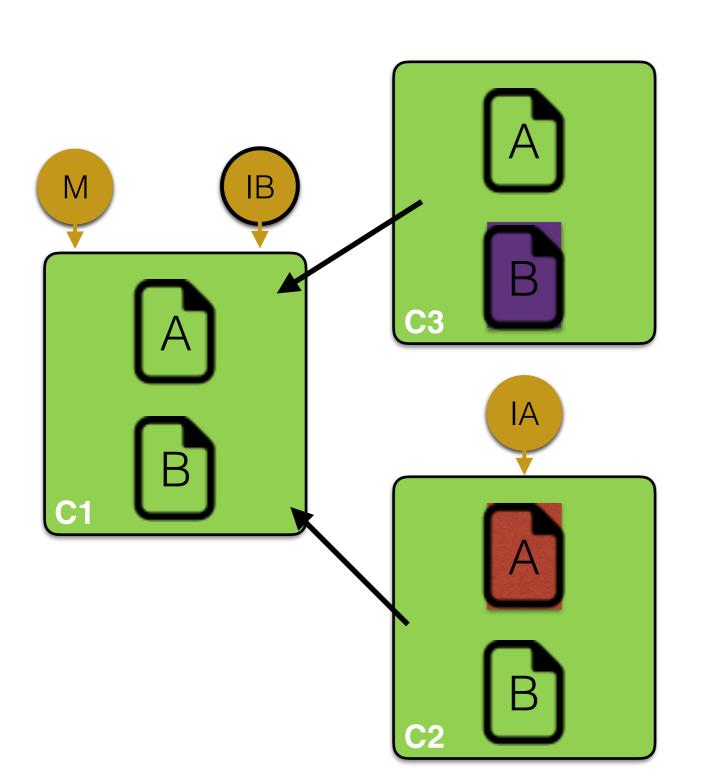
```
Run
->git add .
-> git commit
```

- Instead of merging, replays set of changes on top of another branch
- Affects the "rebased" branch only
- Changes the history of commits
- Can be dangerous
- Very useful to remove history clutter
- Simple rule, use locally only



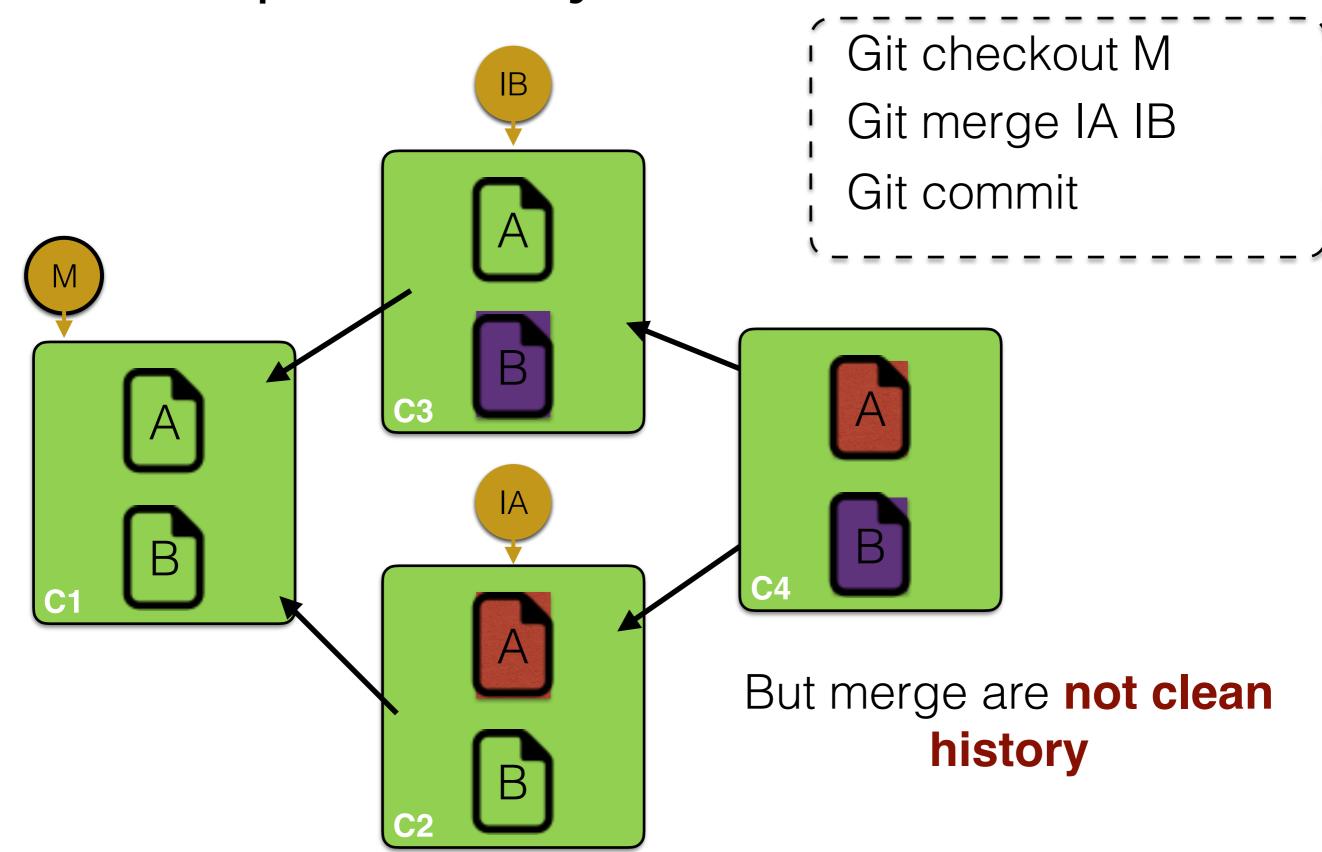


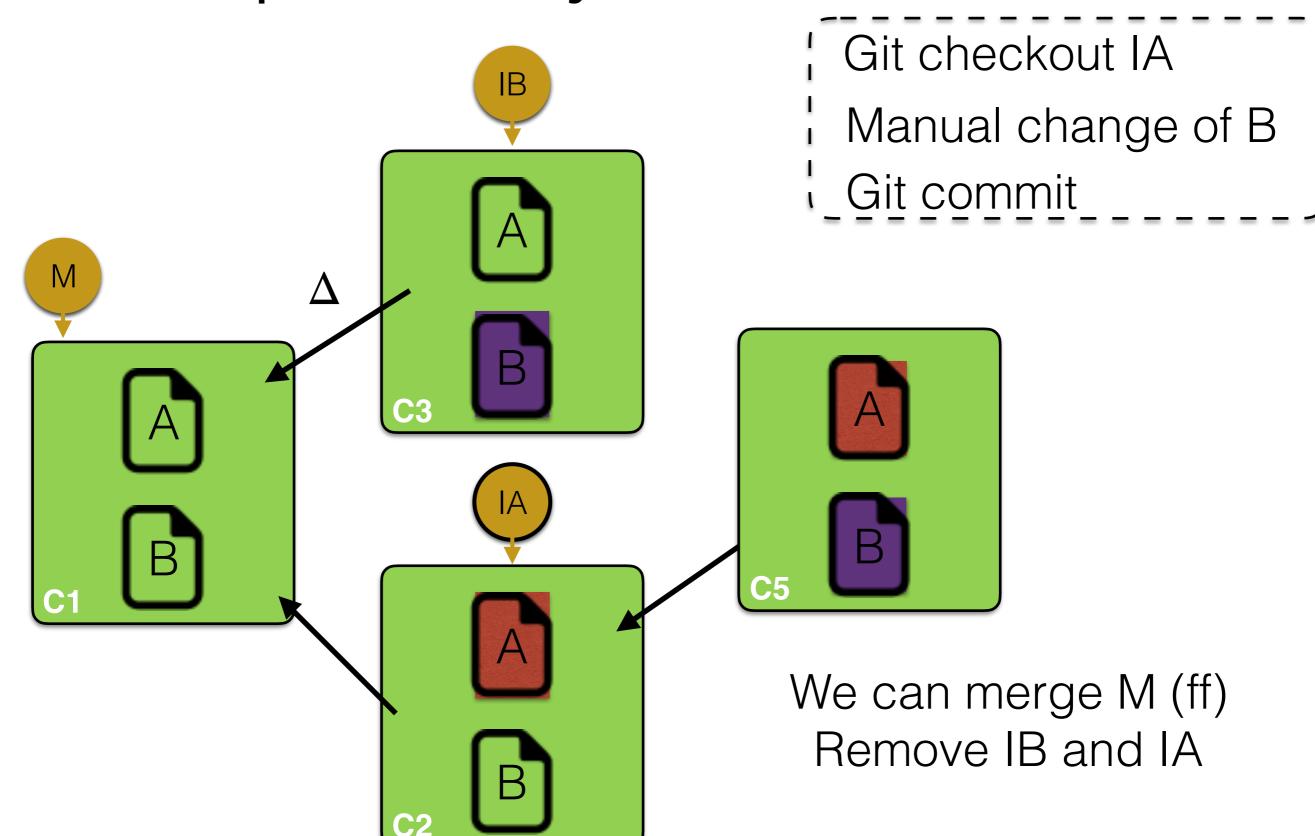
Git checkout IA Git commit



Git checkout IB Git commit

I want to include **BOTH** changes in master branch





This is **not easy** to do
-> let automate that
-> "rebase"

Git checkout IA

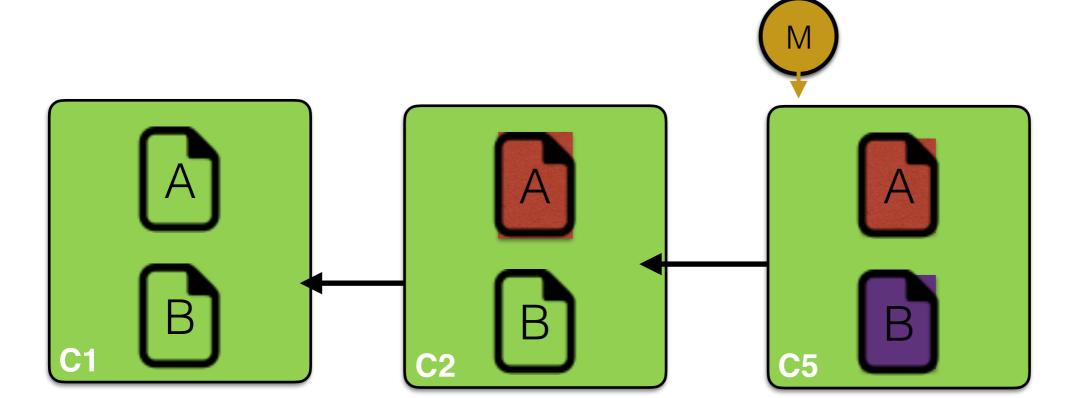
Manual change of B

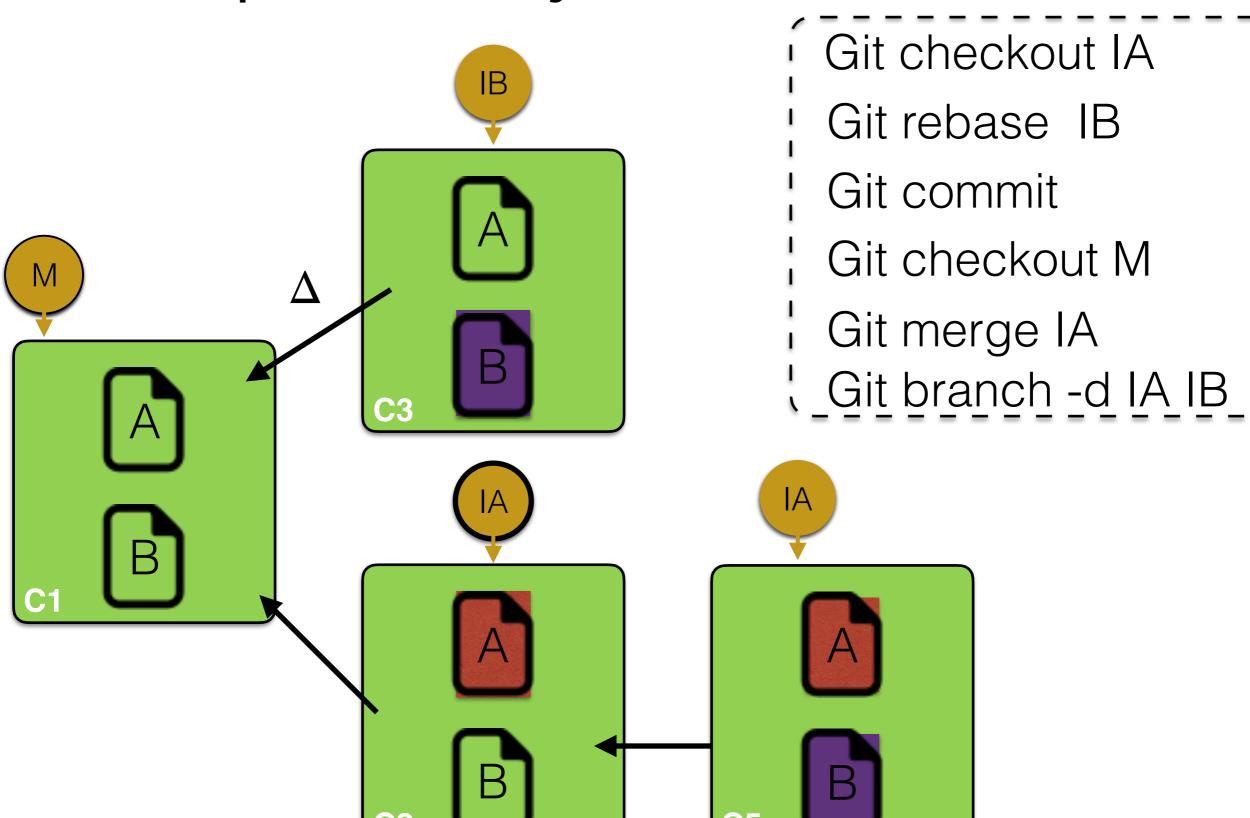
Git commit

Git checkout M

Git merge IA

Git branch -d IA IB





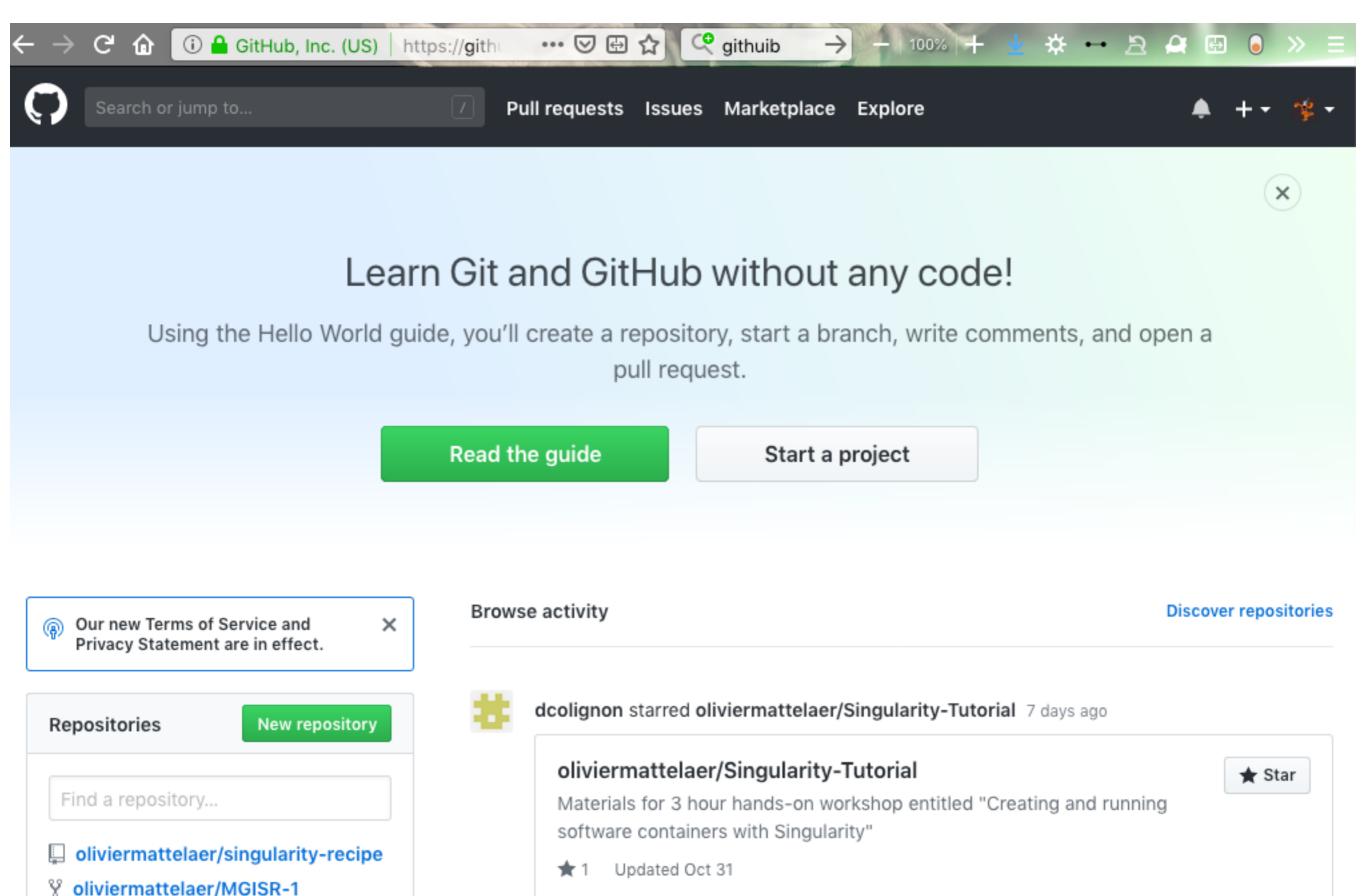


## Do it yourself

- create two branch on your repository
- make new commit on each branch
- merge (test case with and without conflict)
- redo the same but use the rebase method

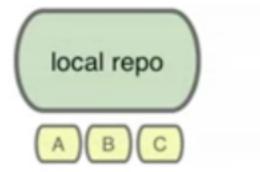
## Team Work

## GitHub/Gitlab

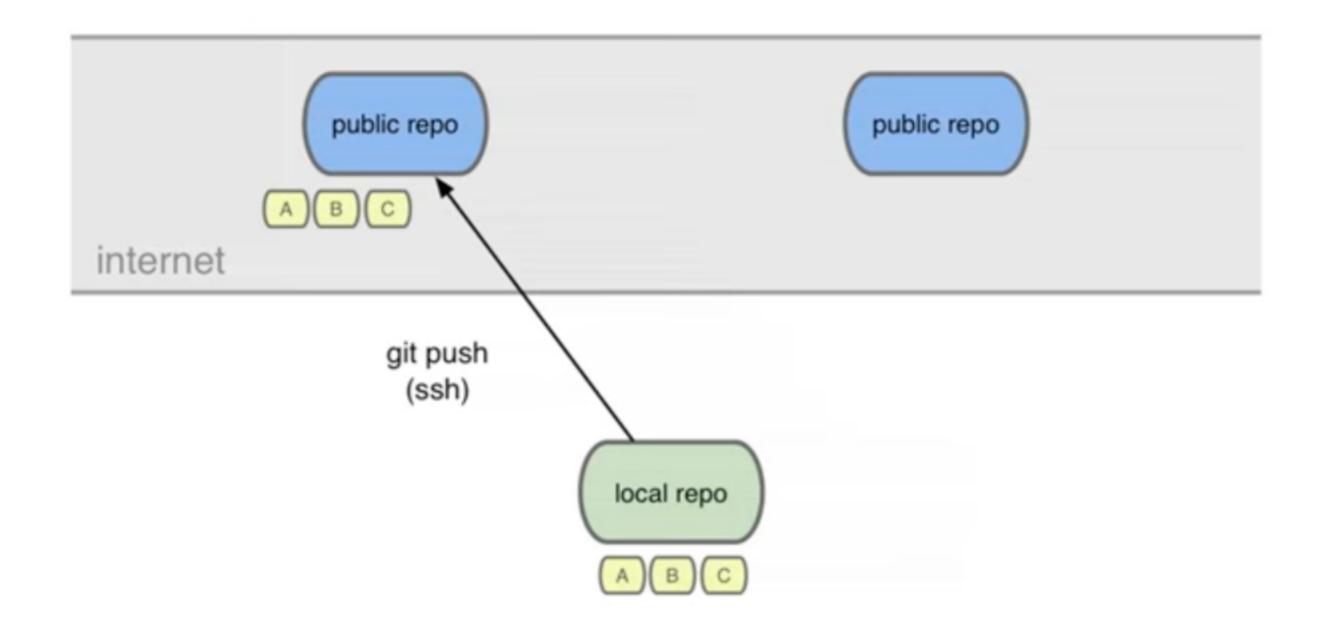


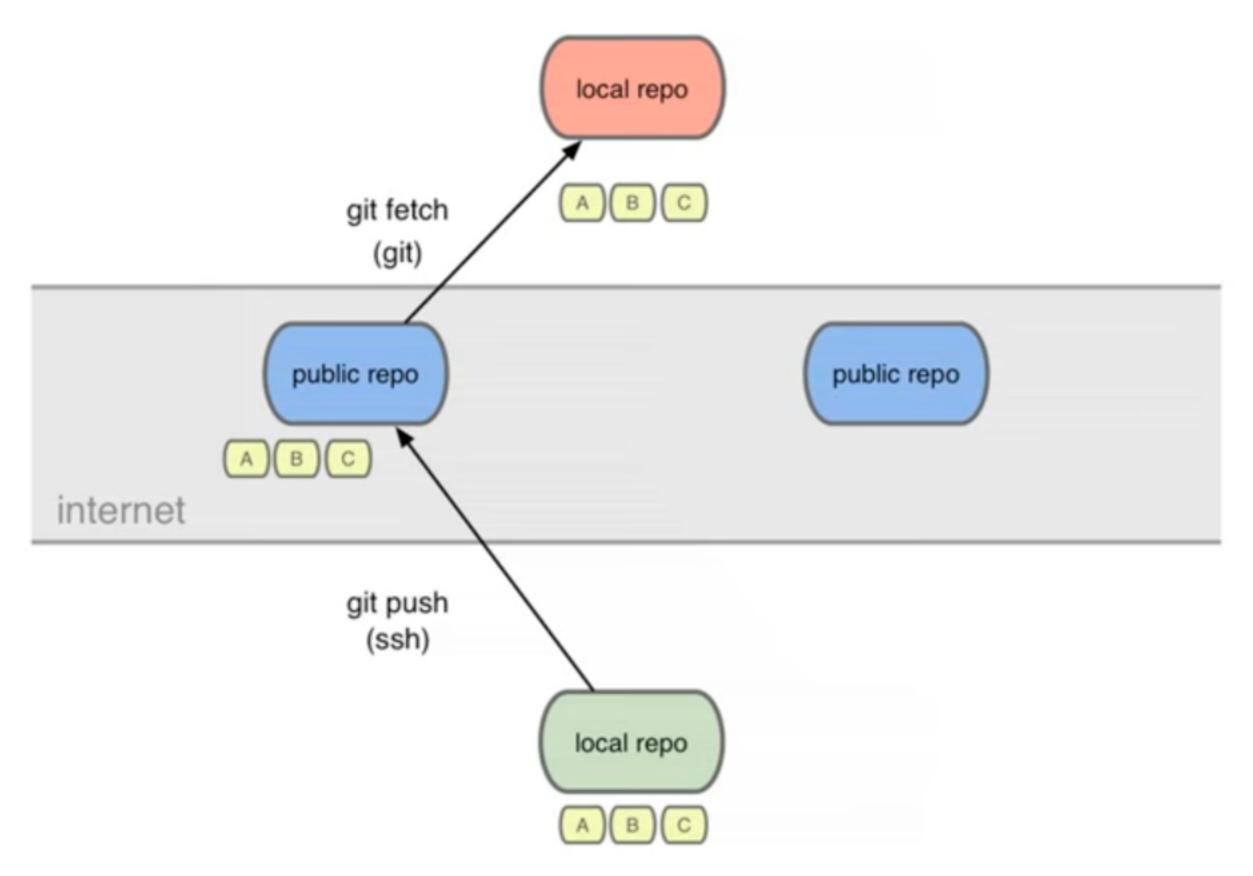


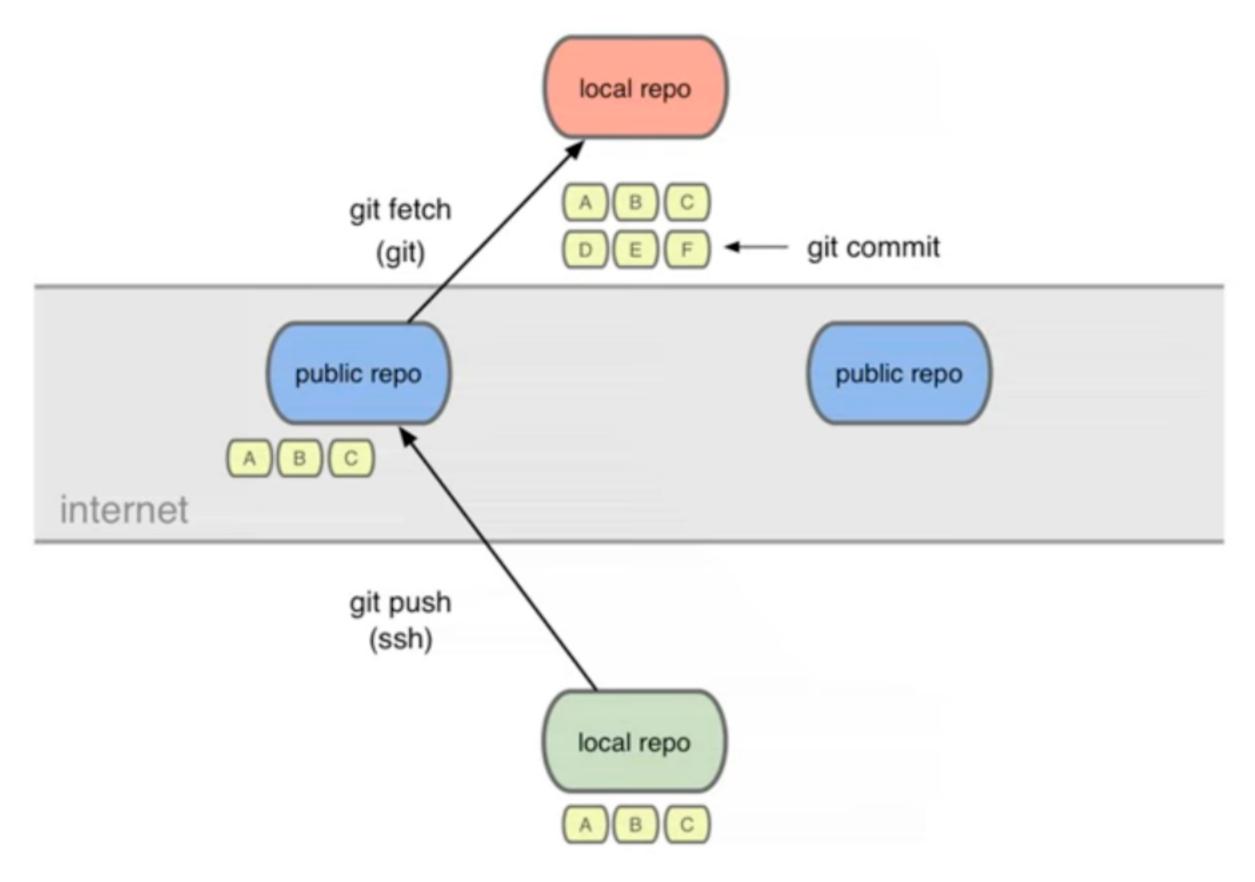


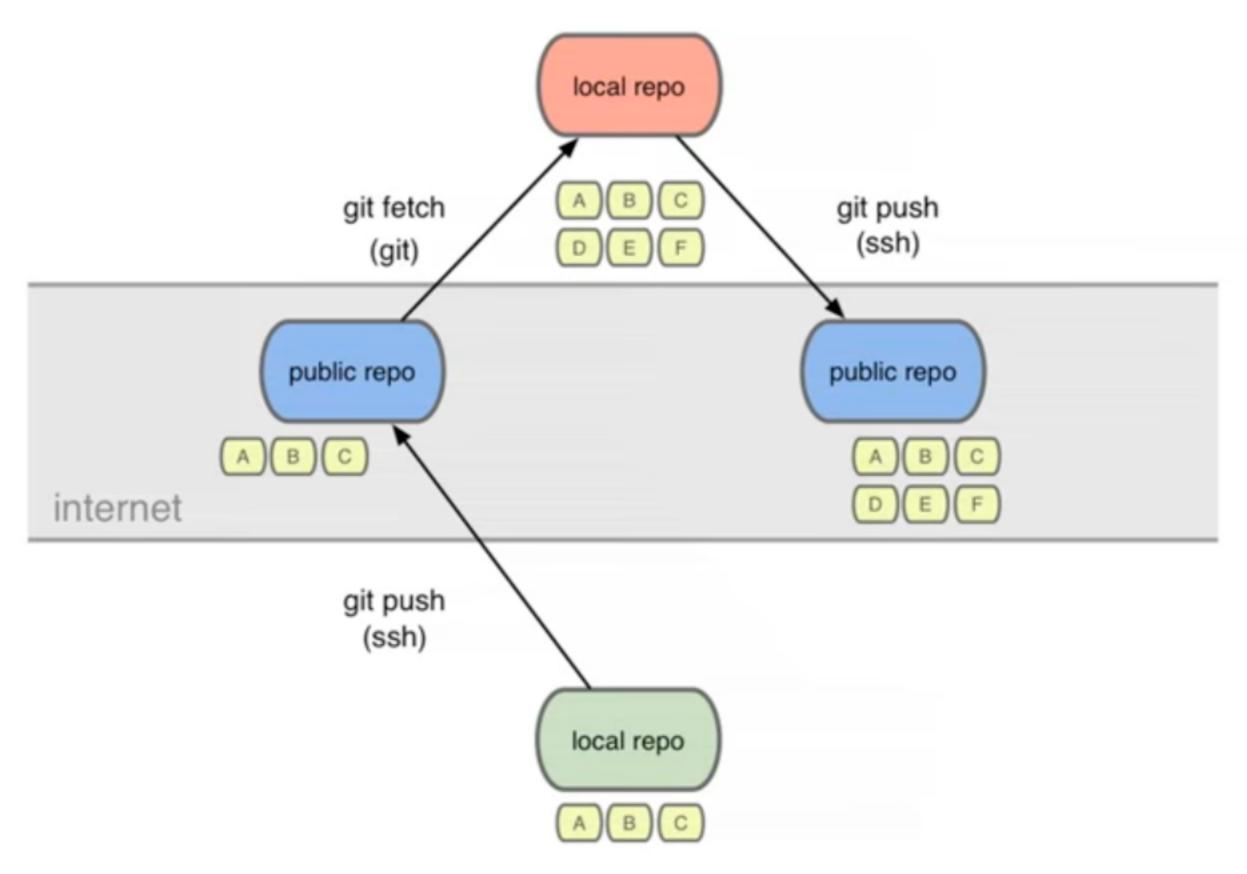


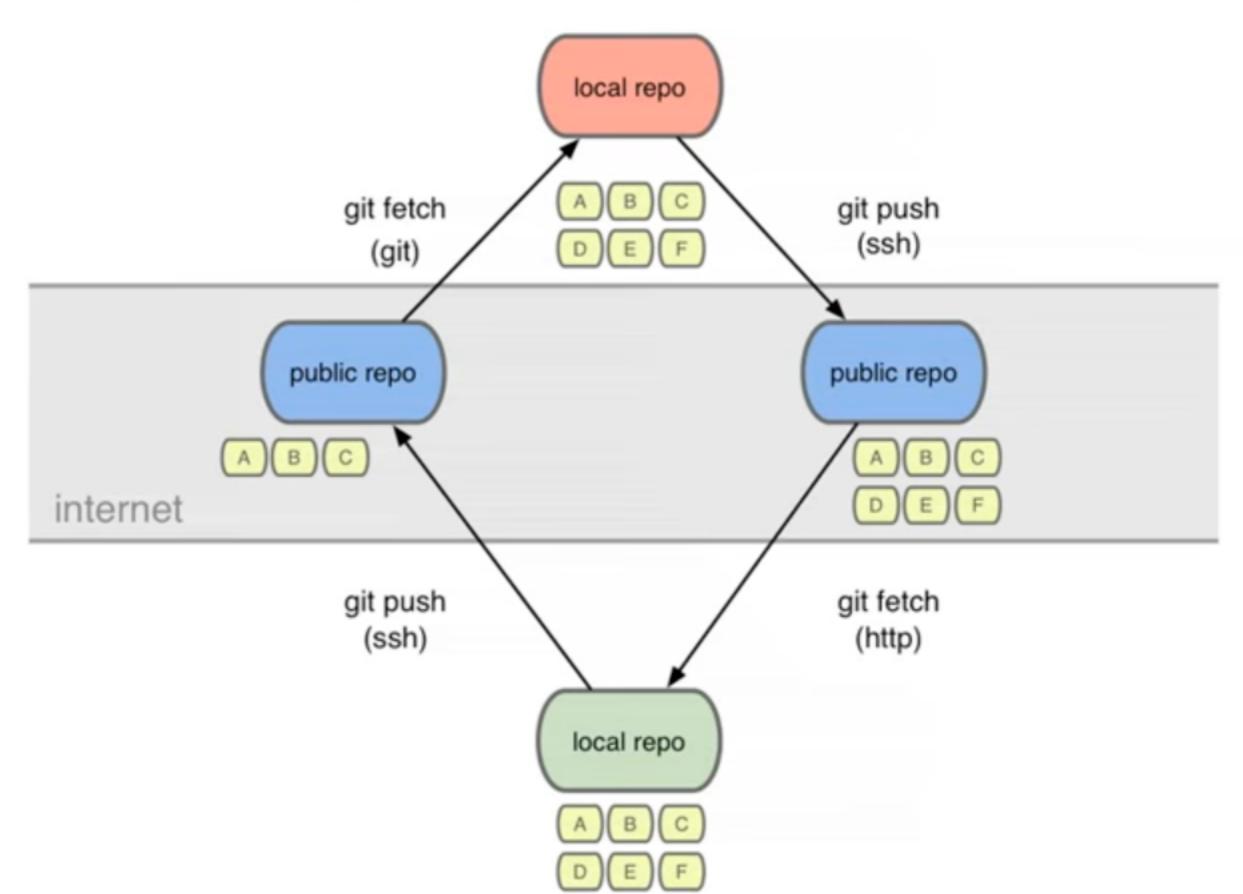




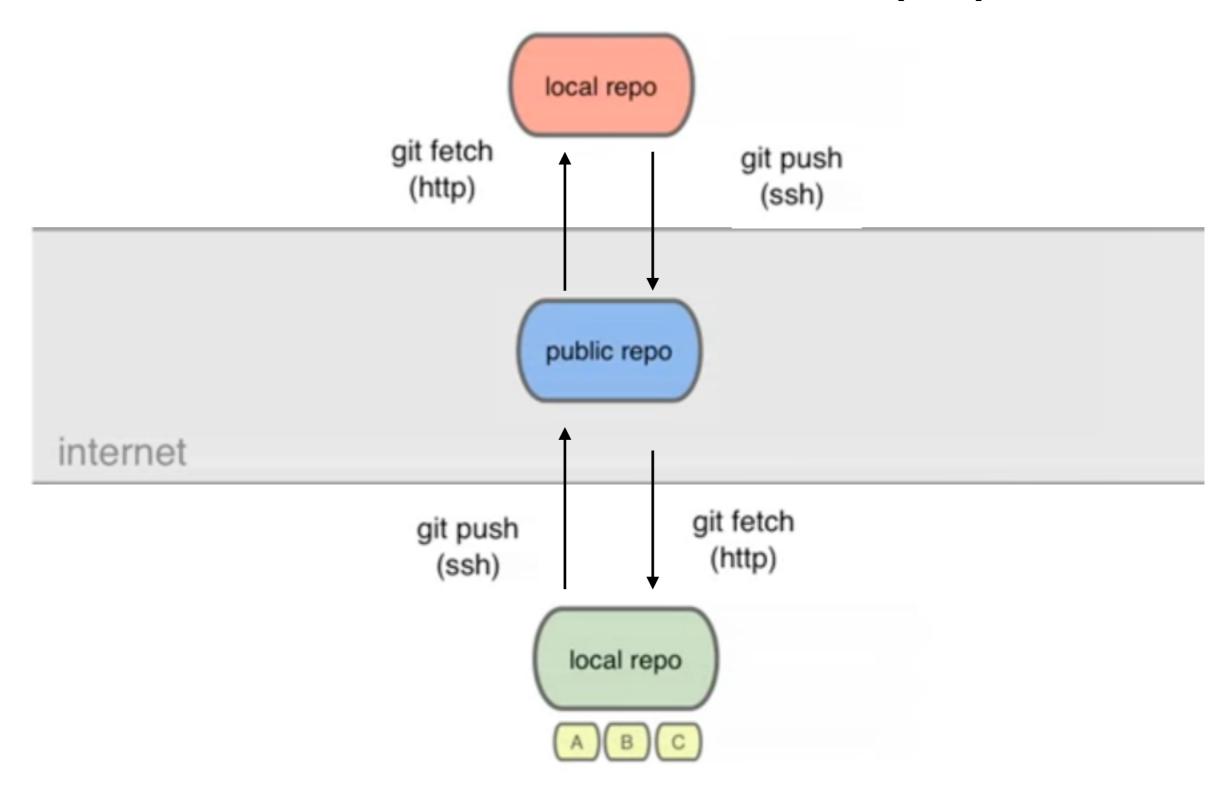






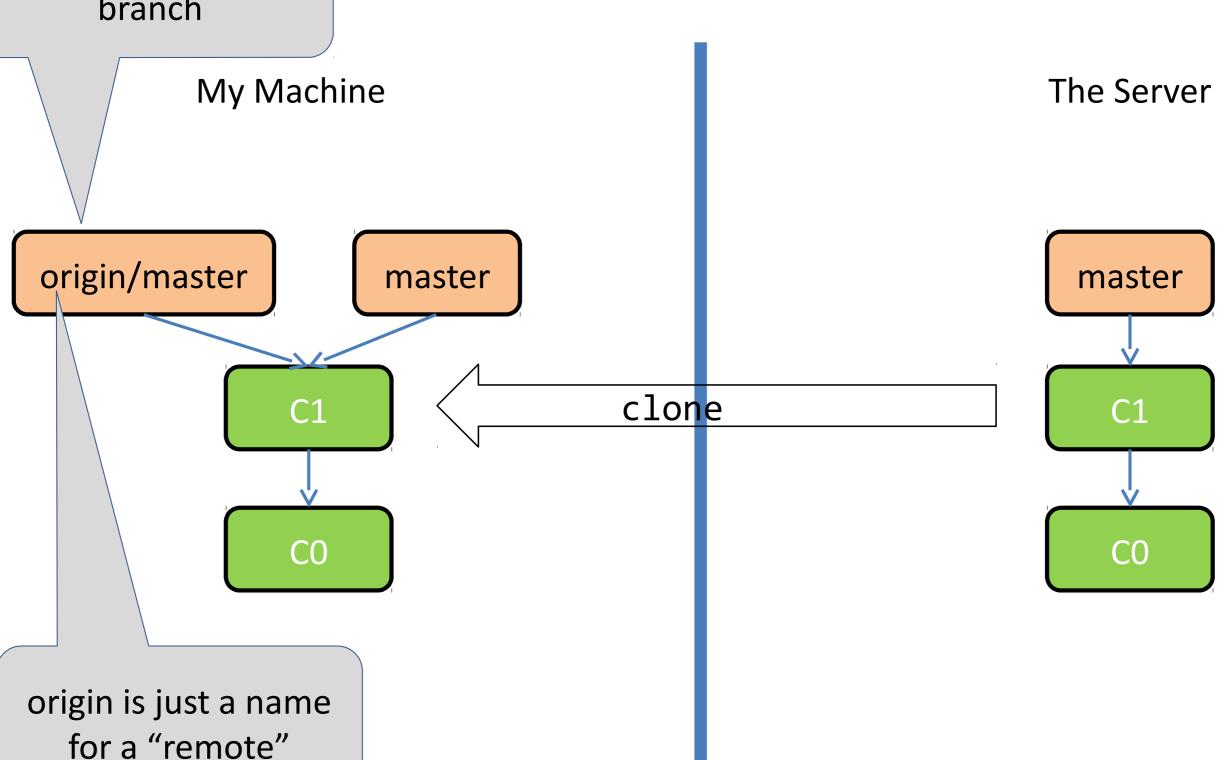


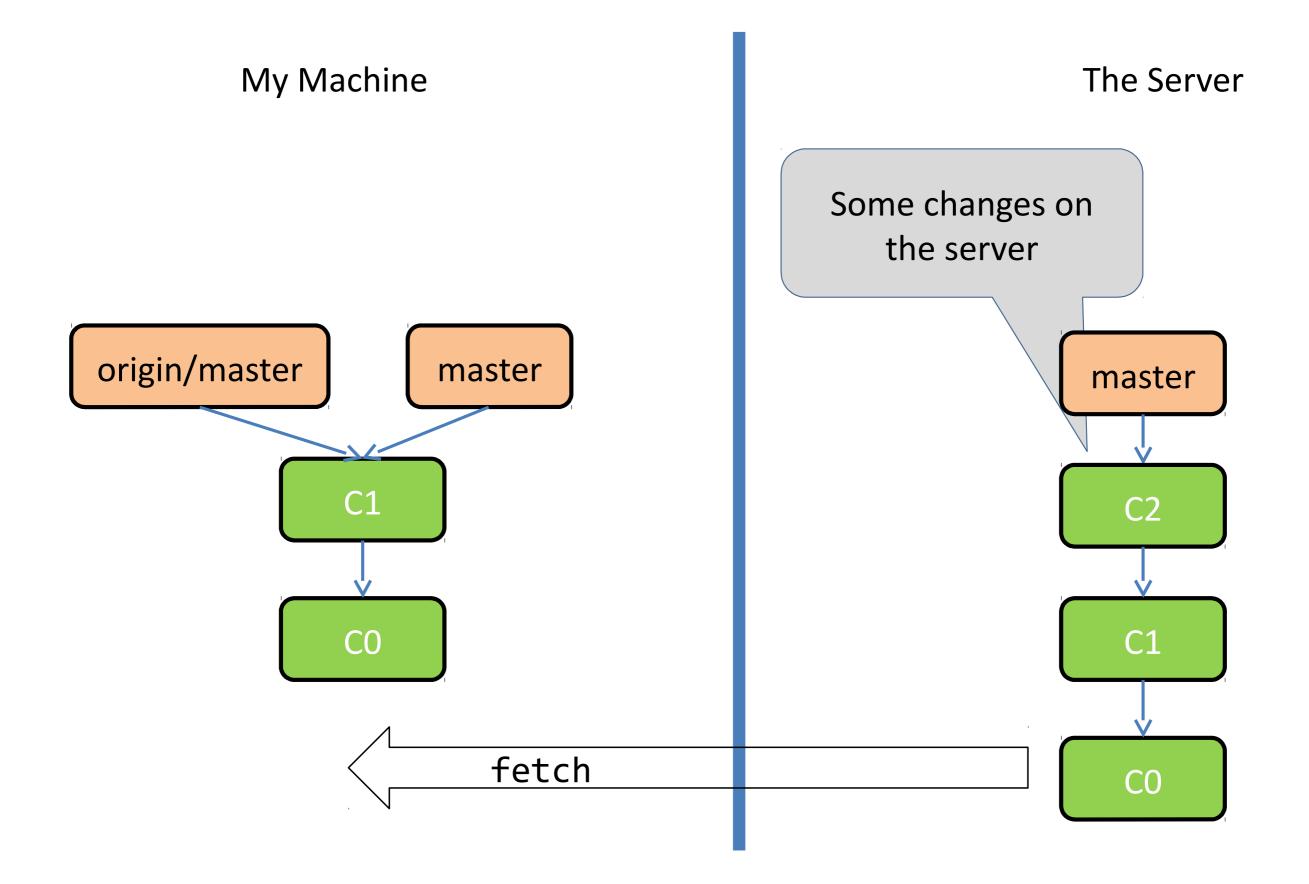
## Collaboration (II)



This is a remote branch

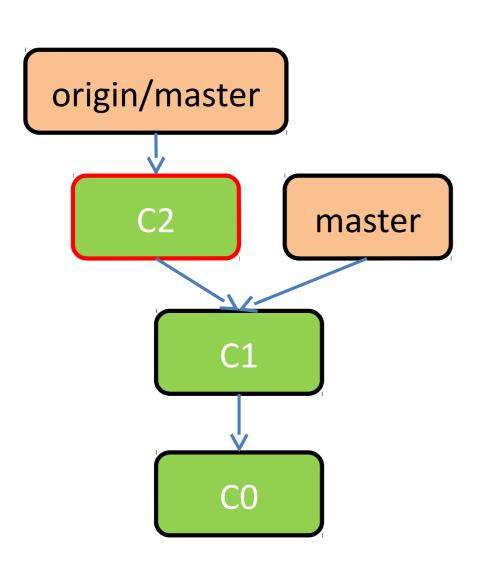
#### Remote Branches

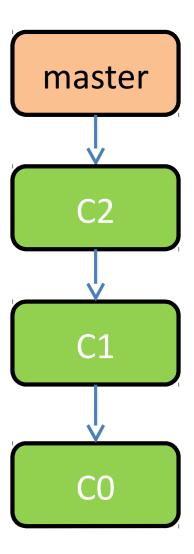


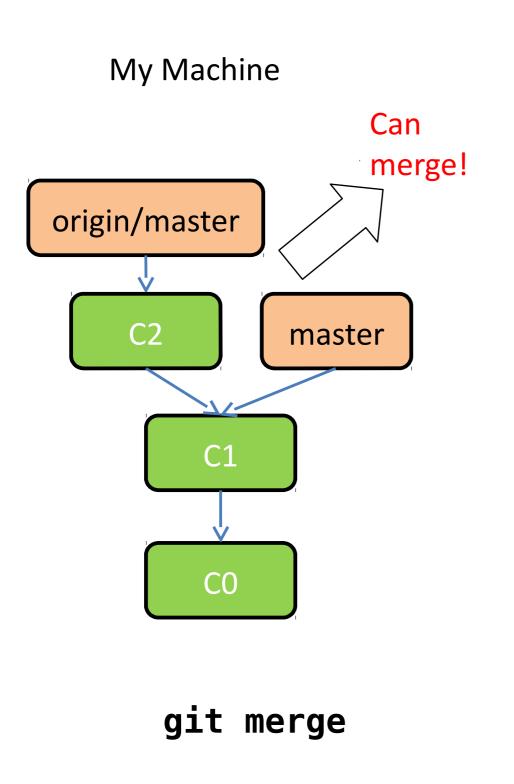


My Machine

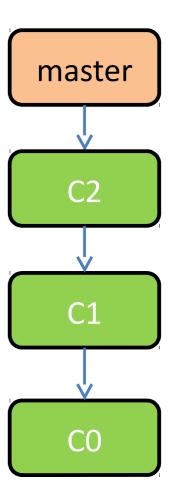
The Server

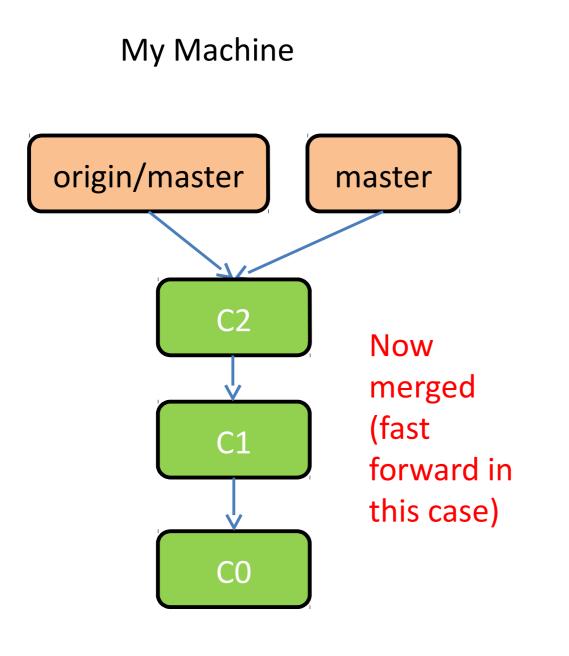




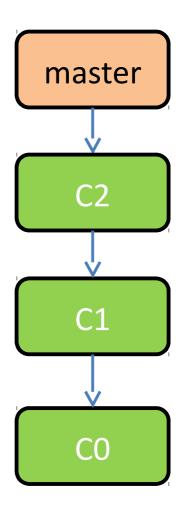


The Server





The Server



#### Remote Branches

- Reminder Remote branches represent a branch on a remote repository
- The branch origin/master for example is a local pointer to the "master" on "origin"
- It reflects what the local repository currently knows about the state of "master" on "origin"
- You cannot change them, but you can "checkout" to get a "remote tracking branch"

### Send information: push

- Will take local object which are required to make a remote branch complete and send them
- Will merge (fast-forward only) those local changes into the remote branch
- If fast-forward not possible:
  - the push will fail
  - need manual merge
    - git fetch; git merge origin/master; git add .; git commit

#### Conflict

#### Pushed on the server refused

```
$ git push origin master
To ssh://hall/~/bcktestgit
! [rejected] master -> master (fetch first)
error: failed to push some refs to 'ssh://hall/~/bcktestgit'
hint: Updates were rejected because the remote contains work that you do
hint: not have locally. This is usually caused by another repository pushing
hint: to the same ref. You may want to first integrate the remote changes
hint: (e.g., 'git pull ...') before pushing again.
hint: See the 'Note about fast-forwards' in 'git push --help' for details.
```

#### 1) import the change from the server

```
$ git pull remote: Counting objects: 5, done. remote: Compressing objects: 100% (2/2), done. remote: Total 3 (delta 0), reused 0 (delta 0) Unpacking objects: 100% (3/3), done. From ssh://hall/~/bcktestgit a547735..7f32455 master -> origin/master Auto-merging test.c CONFLICT (content): Merge conflict in test.c Automatic merge failed; fix conflicts and then commit the result.
```

Some change create conflict! Need manual resolution

#### Conflict

#### Open the file(s) with conflict and resolve them

```
$ cat test.c

<<<<< HEAD

line you wanted to push

======

current version of the line on the server

>>>>> 7f32455dbe6bea745bc94efd6b3d5f473446d581

$ vim test.c
```

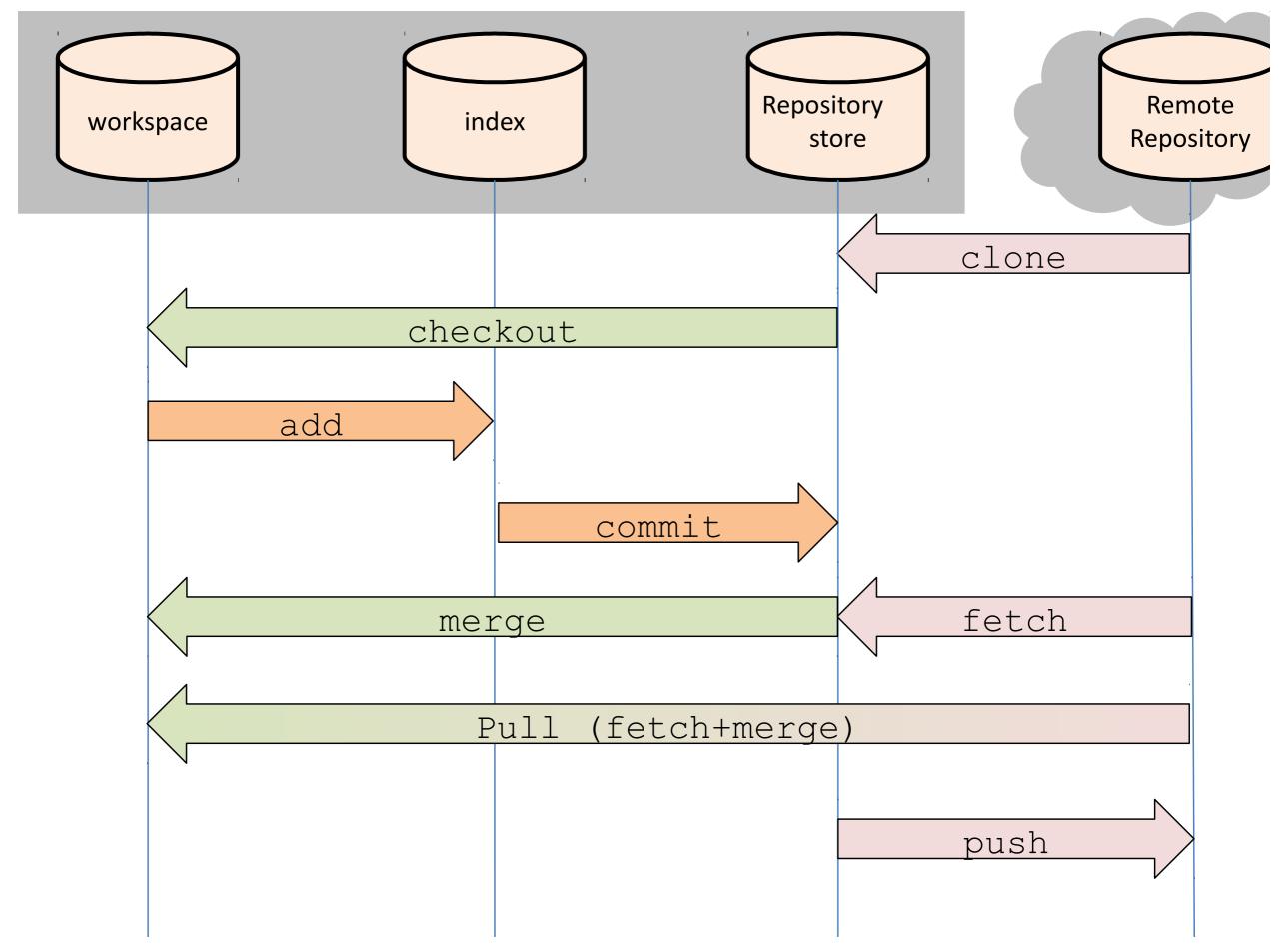
#### Commit your changes

\$ git add . \$ git commit -m merge [master 6b884f0] merge

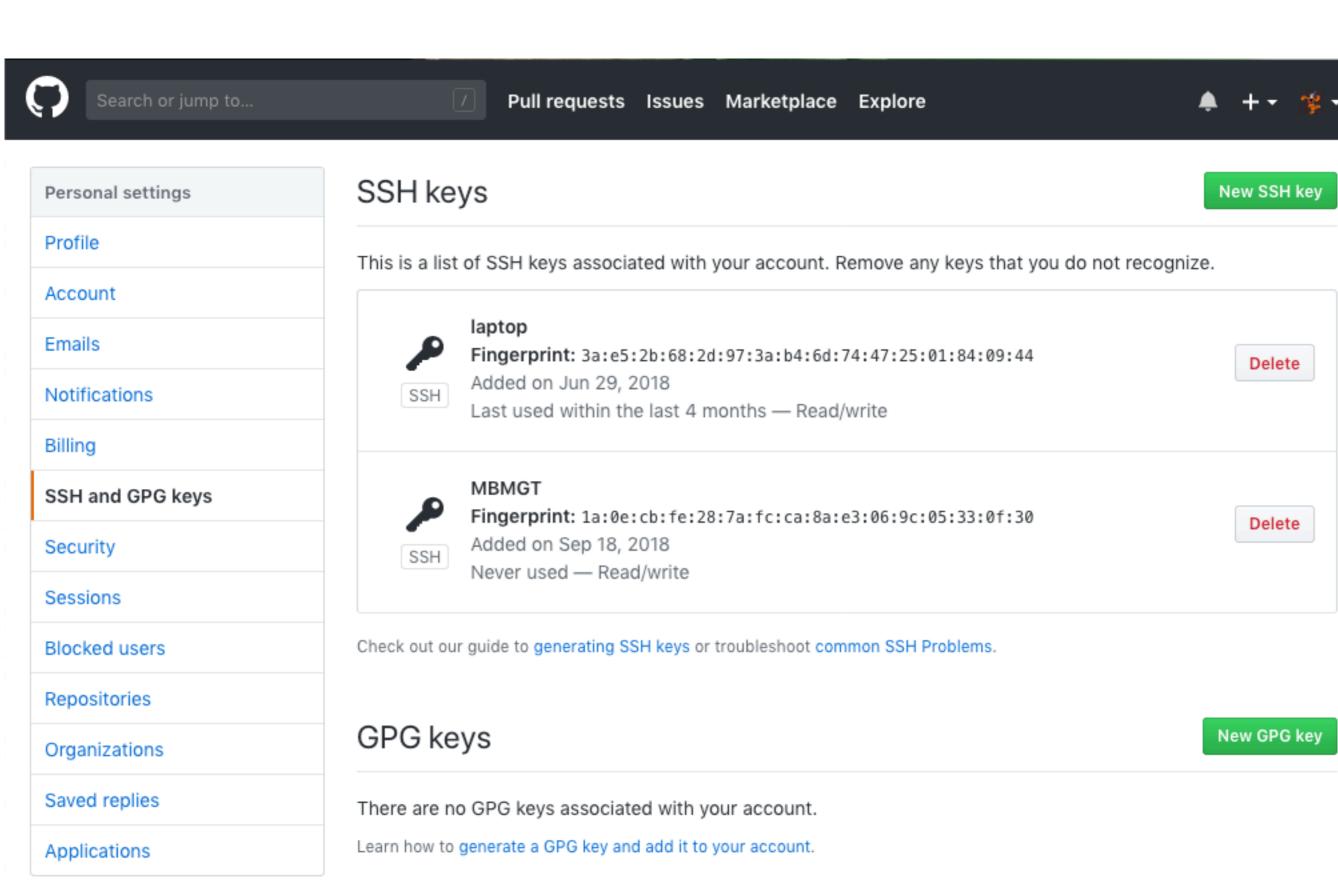
#### Push on the server

\$ git push origin master
Counting objects: 6, done.
Delta compression using up to 8 threads.
Compressing objects: 100% (5/5), done.
Writing objects: 100% (6/6), 676 bytes | 0 bytes/s, done.
Total 6 (delta 0), reused 0 (delta 0)
To ssh://hall/~/bcktestgit
7f32455..6b884f0 master -> master

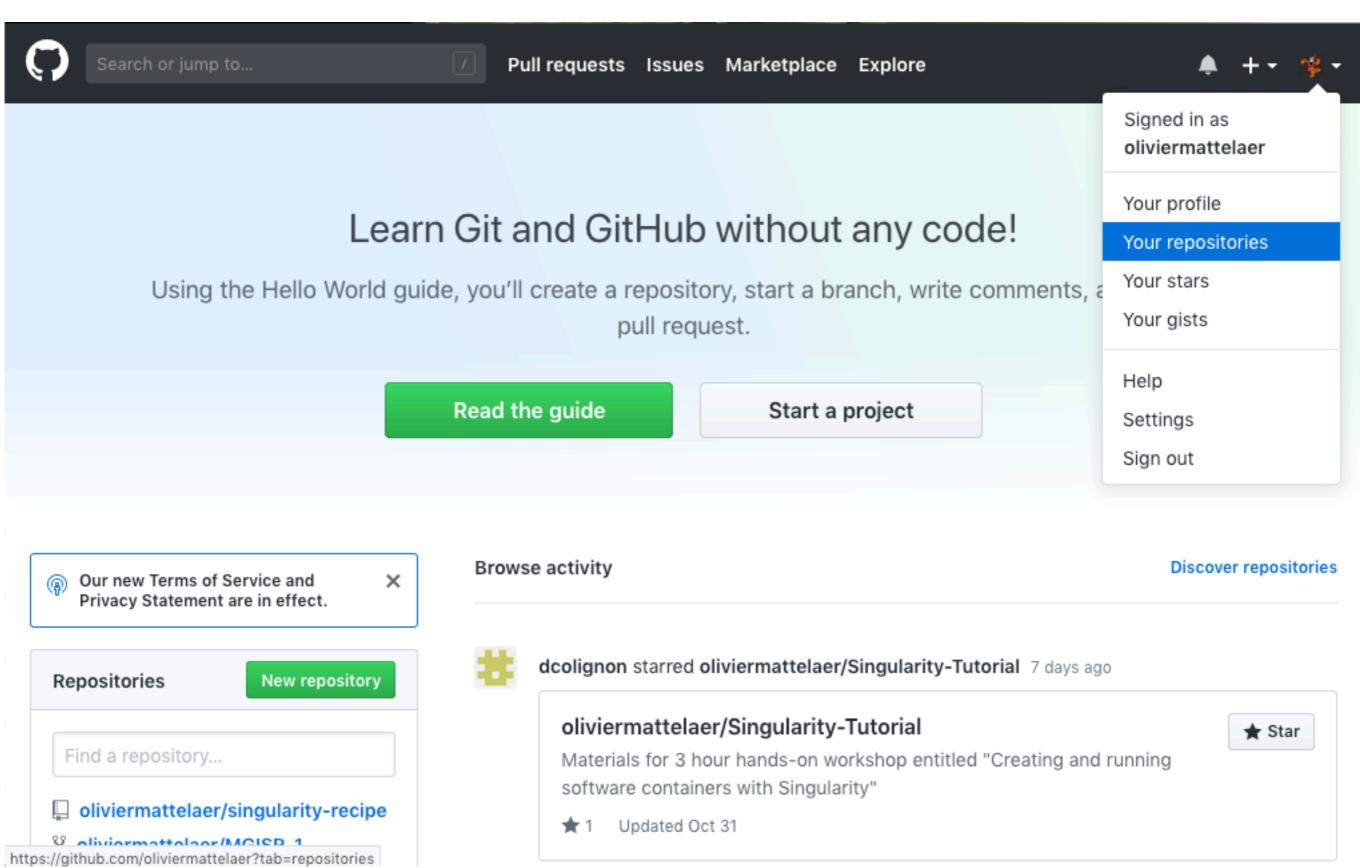
#### Summary of operations



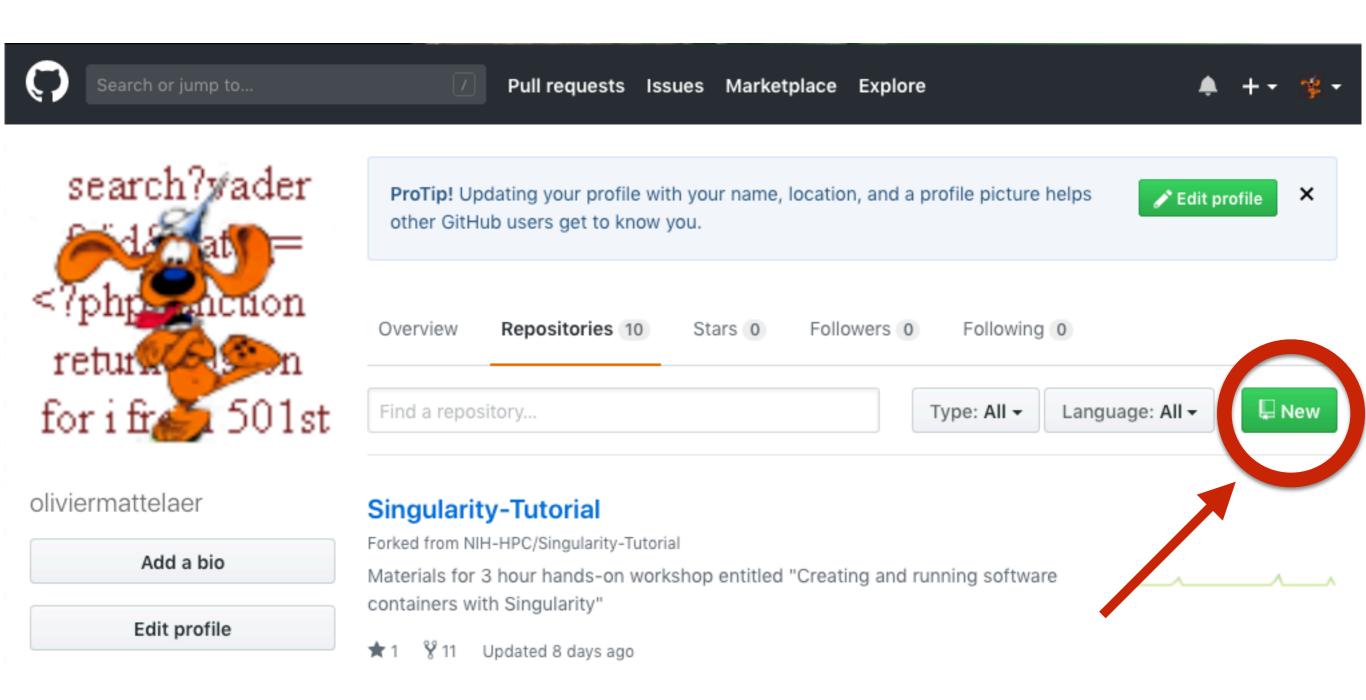
## Add your ssh keys!



# Add your project in git



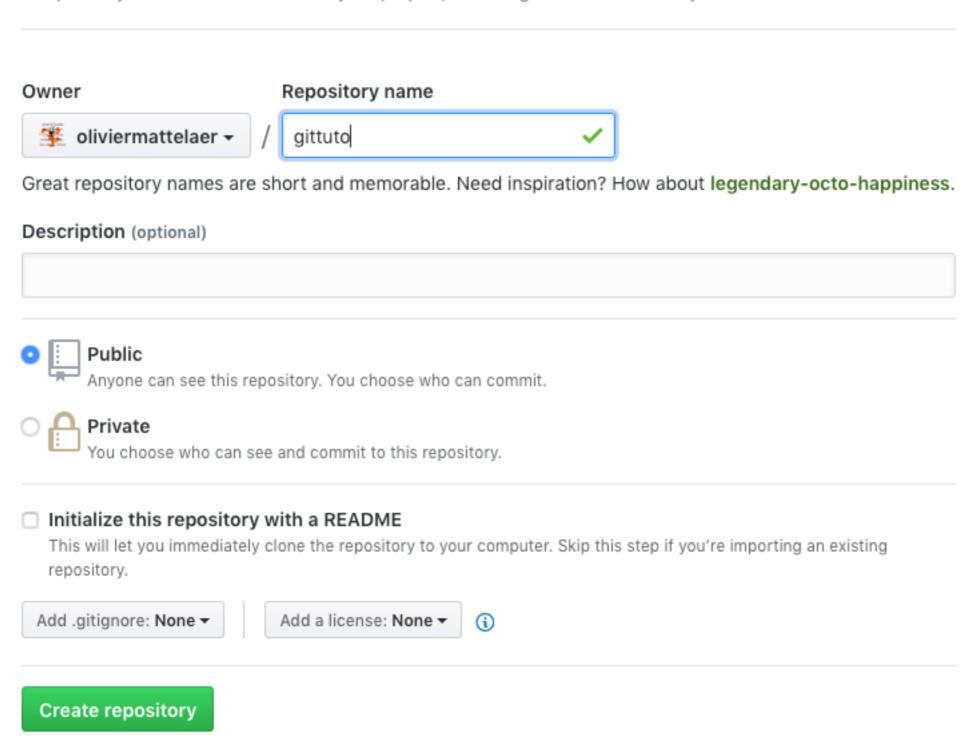
## Add it in a git repo



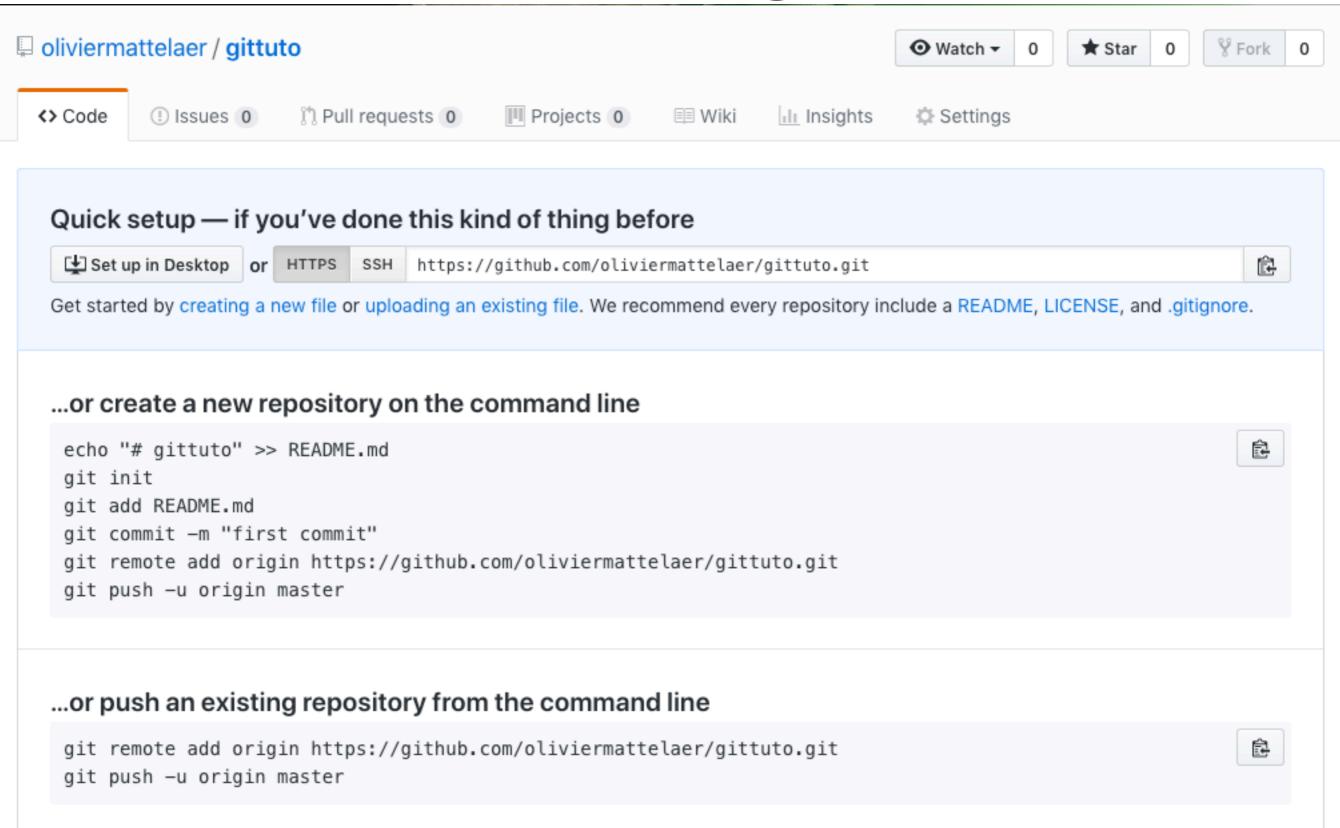
# Add it in a git repo

#### Create a new repository

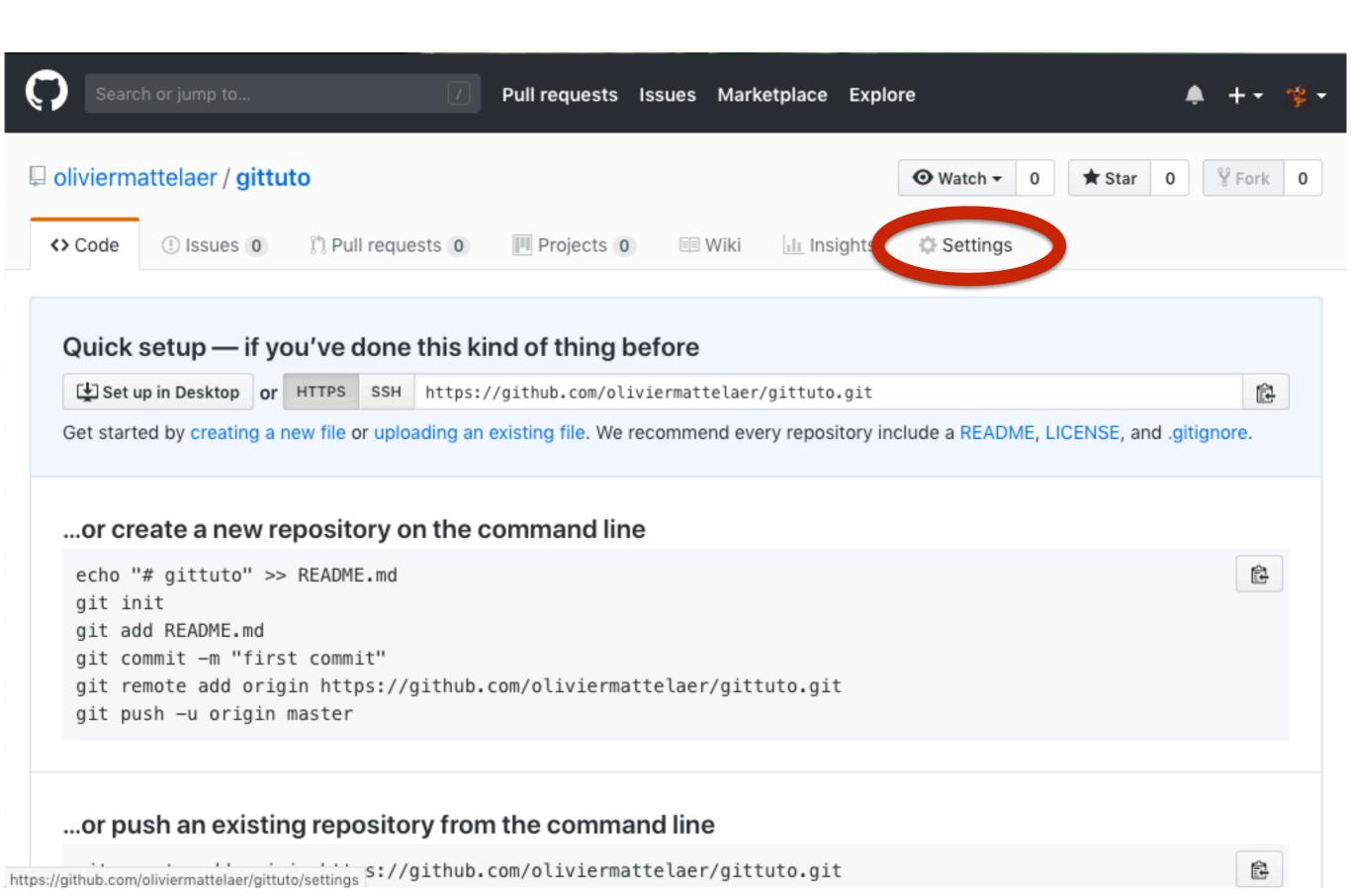
A repository contains all the files for your project, including the revision history.



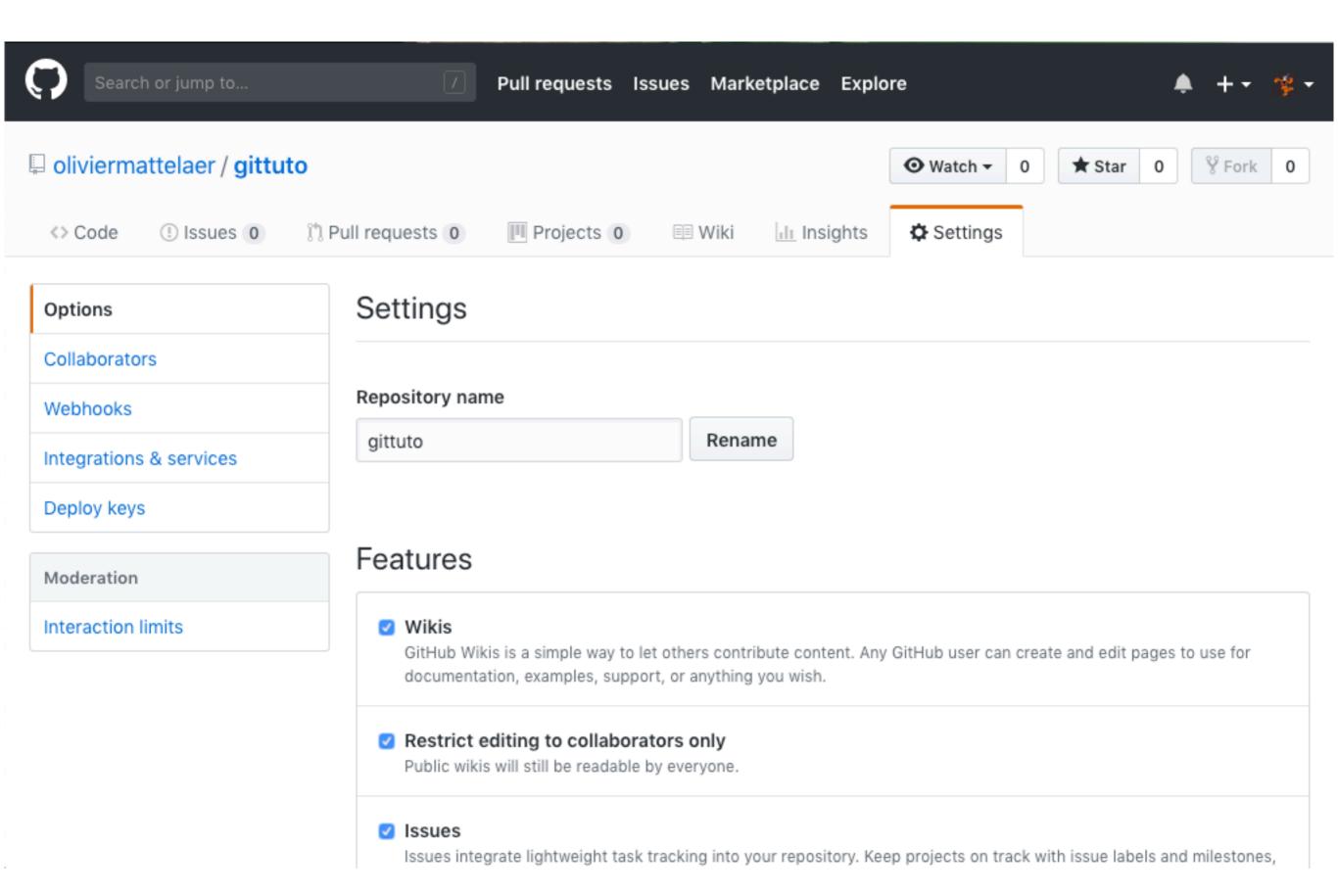
# Add it in a git repo



#### Adding Collaborator to GitHub



#### Adding Collaborator to GitHub



# Team project

Exercise #2

#### **Todo List:**

- 1. Create your account on GitHub
  - 1. Push your repository on github
- 2. Add a file "Authors" to your repository
- 3. Add a collaborator within GitHub
- 4. Import the repository of your collaborator locally
- 5. Add yourself to the Authors file of your collaborator
- 6. Sync "your" repository (and check that you have two authors inside now)
- 7. Create a conflict (if not faced already)

#### Miscalaneous



# Adding backup

- Difficulty: Do not want to connect to the machine to force the update by hand
- Initialization on the cluster

\$ ssh hall "mkdir -p bcktestgit && cd bcktestgit && git init --bare" Initialized empty Git repository in /home/pan/dfr/bcktestgit/

Configure the path to the backup machine

```
$ git remote add hall ssh://hall/bcktestgit
$ git remote -v
hall ssh://hall/bcktestgit (fetch)
hall ssh://hall/bcktestgit (push)
```

push your branch on the machine

\$ git push hall --all

Note: no working directory on the backup machine

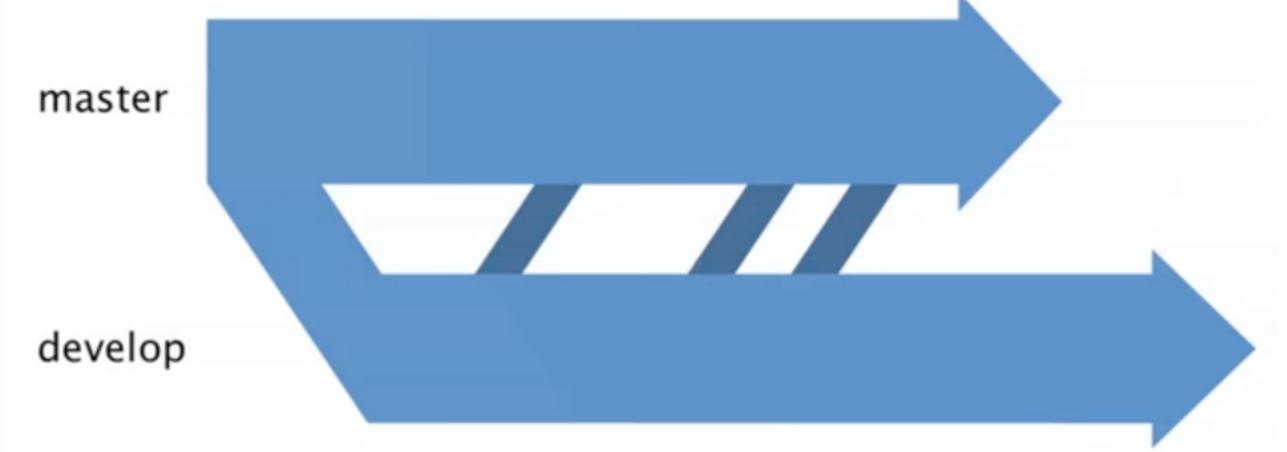
### Workflow/team work

- web platform are nice way to keep a team organized (gitlab, launchpad, ...)
  - provide common repository
  - provide visualisation of the branches/history
  - provide forum for discussion
    - merge request, bug report, questions
    - faq, targeted feature,...

master

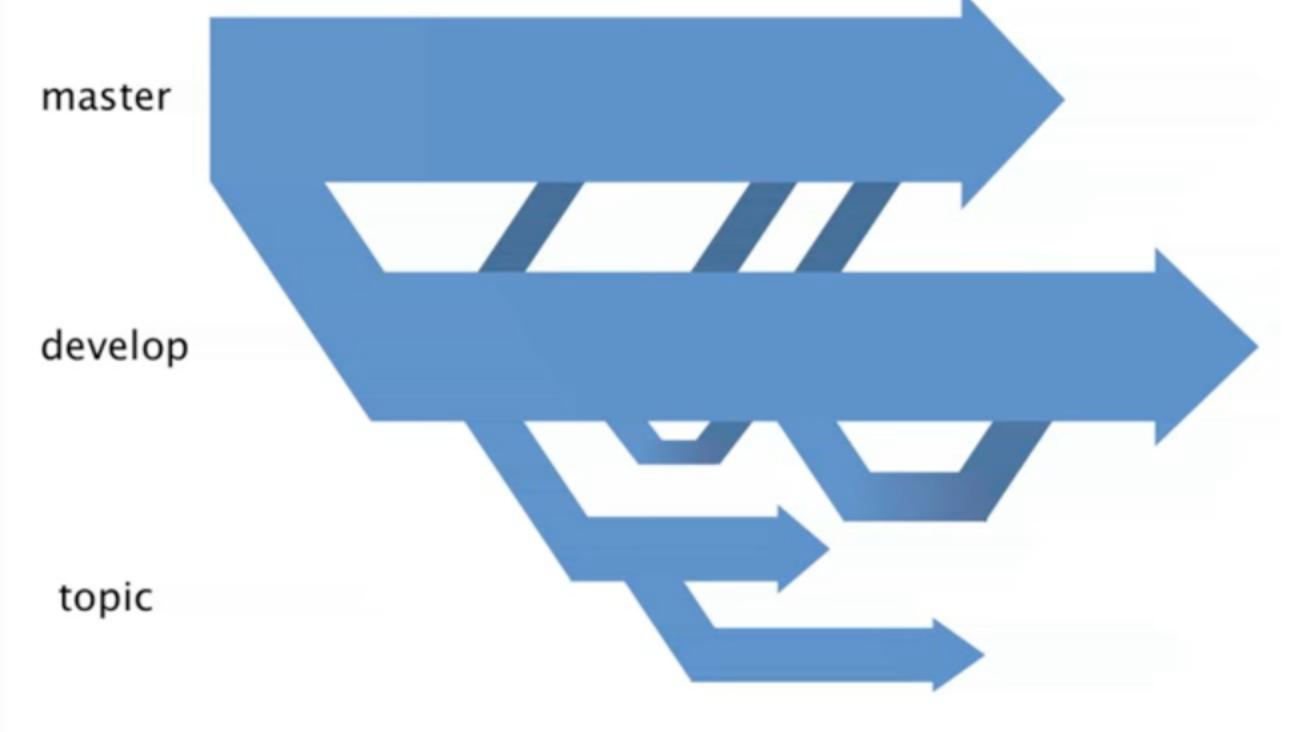












#### Conclusion

- Versioning is crucial both for small/large project
  - Avoid dropbox for paper / project
- make meaningful commit
  - logical block
  - meaningful message
- git more complicated but the standard

#### More information

- Why an index: http://gitolite.com/uses-of-index.html
- technical tutorial on git (details on storage structure): <a href="https://www.youtube.com/watch?">https://www.youtube.com/watch?</a>
   v=xbLVvrb2-fY
- https://git-scm.com/doc