

# Introduction to Scientific Software Deployment and Development

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October 2021

<http://www.ceci-hpc.be/training.html>

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Fr	Free	CI	Repo Mgmt	Testing
Fm	Freemium	Deployment	Config / Provisioning	Containerization
Pd	Paid	Cloud / IaaS / PaaS	Release Mgmt	Collaboration
En	Enterprise	BI / Monitoring	Logging	Security

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106 Os Ki Kibana	107 Fm Nr New Relic	108 Os Ni Nagios	109 Os Gg Ganglia	110 Os Ct Cacti	111 Os Gr Graphite	112 Os Ic Icinga	113 En Sp Splunk	114 Fm Sl Sumo Logic	115 Os Ls Logstash	116 Fm Lg Loggly	117 Os Gr Graylog	118 Os Sn Snort	119 Os Tr Tripwire	120 En Cy CyberArk

# Goal of this session:

“Promote the *tools*  
the professionals are using for  
**developing** and **deploying** programs,  
to make them **correct**, **maintainable**, **shareable**, and **fast**,  
*efficiently.*”

“...to make them **correct and maintainable**, ..., *efficiently*”

Paul F. Dubois. 1999. **Ten Good Practices in Scientific Programming**. *Computing in Science and Eng.* 1, 1 (January 1999), 7-11. DOI=10.1109/MCISE.1999.743610 <http://dx.doi.org/10.1109/MCISE.1999.743610>

Wilson G, Aruliah DA, Brown CT, Chue Hong NP, Davis M, Guy RT, et al. (2014) **Best Practices for Scientific Computing**. *PLoS Biol* 12(1): e1001745. doi:10.1371/journal.pbio.1001745

Dubois PF, Epperly T, Kumfert G (2003) **Why Johnny can't build (portable scientific software)**. *Comput Sci Eng* 5: 83–88. doi: 10.1109/mcise.2003.1225867

Prlić A, Procter JB (2012) **Ten Simple Rules for the Open Development of Scientific Software**. *PLoS Comput Biol* 8(12): e1002802. doi:10.1371/journal.pcbi.1002802

Victor R. Basili, Jeffrey C. Carver, Daniela Cruzes, Lorin M. Hochstein, Jeffrey K. Hollingsworth, Forrest Shull, Marvin V. Zelkowitz, "**Understanding the High-Performance-Computing Community: A Software Engineer's Perspective**," *IEEE Software*, vol. 25, no. 4, pp. 29-36, July/August, 2008

Wilson G, Bryan J, Cranston K, Kitzes J, Nederbragt L, Teal TK (2017) **Good enough practices in scientific computing**. *PLoS Comput Biol* 13(6): e1005510. <https://doi.org/10.1371/journal.pcbi.1005510>

“...to make them **correct** and **maintainable**, ..., *efficiently*”

Follow programming good practices:

1. Write for humans, not for computers
2. Use the appropriate language
3. Organize for change and make incremental changes
4. Follow good coding principles
5. Plan for mistakes, automate testing
6. Use modern source-code management system
7. Document the design and purpose, not the implementation
8. Optimize only when it works already
9. Debug cleverly

# 1. Write for humans, not for computers

---

“Indeed, the ratio of time spent reading versus writing is well over 10 to 1. We are constantly reading old code as part of the effort to write new code. ...[Therefore,] making it easy to read makes it easier to write.”



# 1. Write for humans, not for computers

---

“Indeed, the ratio of time spent reading versus writing is well over 10 to 1. We are constantly reading old code as part of the effort to write new code. ...[Therefore,] making it easy to read makes it easier to write.”

- Do not be afraid of being too explicit
- Choose names carefully
- Structure your code



Let the compiler do the writing for the computer

# 1. Write for humans, not for computers

---

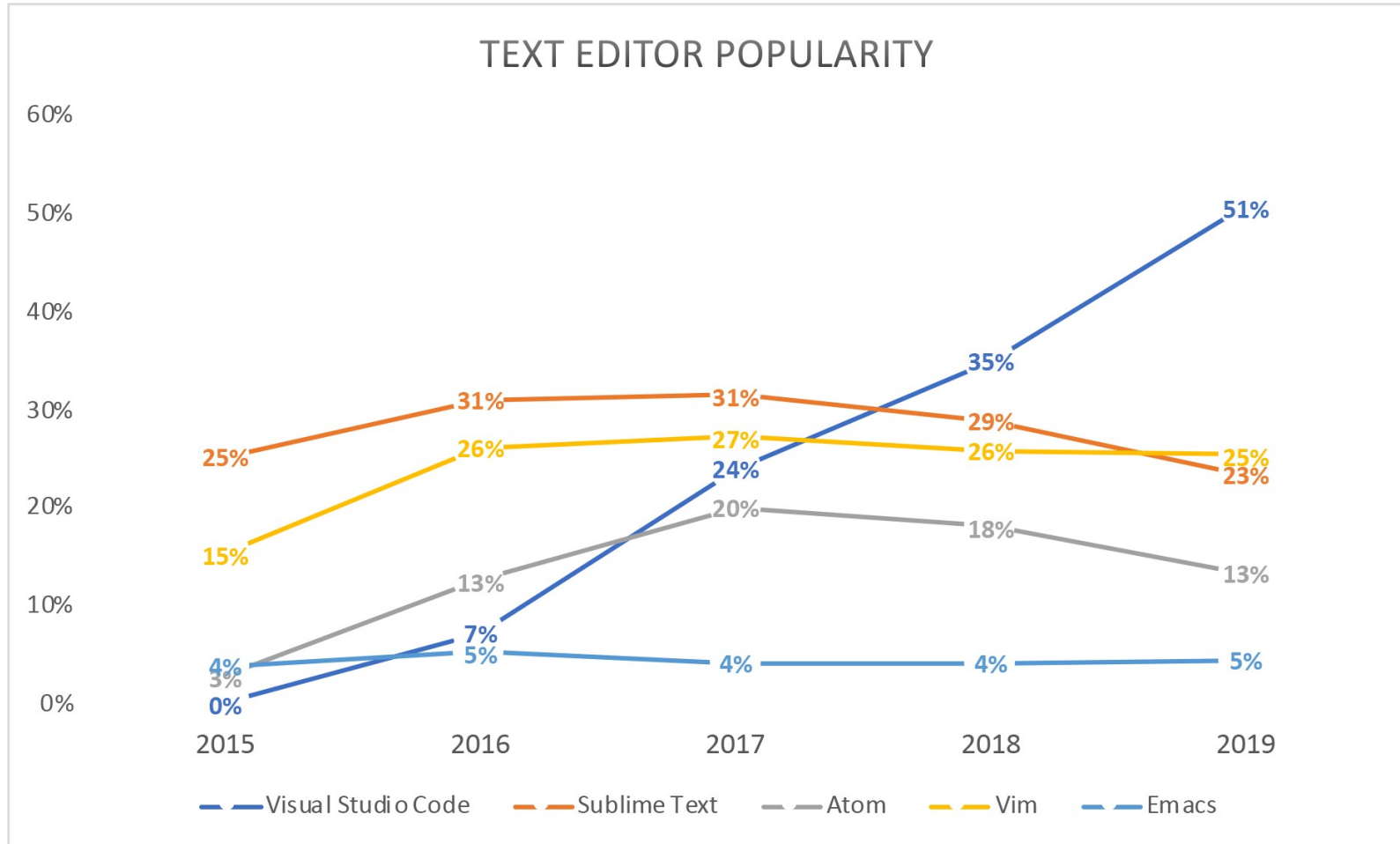
```
1 for i in range(n):
2     for j in range(m):
3         for k in range(l):
4             temp_value = X[i][j][k] * 12.5
5             new_array[i][j][k] = temp_value + 150
```

**VS**

```
1 PIXEL_NORMALIZATION_FACTOR = 12.5
2 PIXEL_OFFSET_FACTOR = 150
3
4 for row_index in range(row_count):
5     for column_index in range(column_count):
6         for color_channel_index in range(color_channel_count):
7             normalized_pixel_value = (
8                 original_pixel_array[row_index][column_index][color_channel_index]
9                 * PIXEL_NORMALIZATION_FACTOR
10            )
11            transformed_pixel_array[row_index][column_index][color_channel_index] = (
12                normalized_pixel_value + PIXEL_OFFSET_FACTOR
13            )
```



# 1. Write for humans, not for computers (and learn your editor)



## 2. Use the appropriate language

---










are all valid choices in a scientific context.

## 2. Use the appropriate language

---

What they have in common:

- Computation efficiency concern
- Optimized libraries available for linear algebra, signal processing, learning, etc.
- Support for parallel computing
- Extensions/libraries for using GPUs

-  26 Oct [Olivier Mattelaer, "Introduction to Object-Oriented programming with C++"](#)
-  26 Oct [Olivier Mattelaer, "Introduction to C programming language"](#)
-  21 Oct [Damien François, "Introduction to parallel computing"](#)
-  21 Oct [Damien François, "Introduction to scripting and interpreted languages \(Python, R, Octave\)"](#)
-  21 Oct [Pierre-Yves Barriat, "Introduction to structured programming with Fortran"](#)
-  20 Oct [Bernard Van Renterghem, "Introduction to compilers and compiling, and optimized libraries"](#)
-  20 Oct [Bernard Van Renterghem, "Introduction to modules and software on a CÉCI cluster"](#)

## 2. Use the appropriate language

---



### **“Functional programming”**

Very close to mathematical formulation

Imposes constraints that make code less prone to bugs and easier to make parallel

Not very popular in HPC (yet)

### 3. Organize for change and make incremental changes

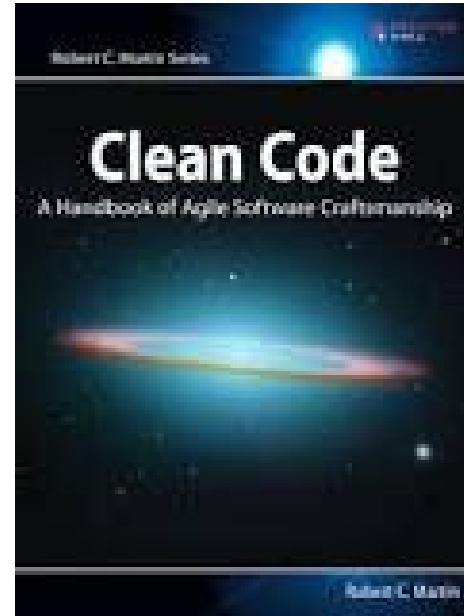
---

- ♦ Scientific software specifications are always changing
- ♦ Work from working state to another working state
- ♦ Document the changes and why they were made
- ♦ (And sometimes restart from scratch)

Keyword: **modularity**: small independent interchangeable building blocks (e.g. functions)

## 4. Follow good coding principles

- Don't repeat yourself (DRY)
- Keep it simple, Stupid (KISS)
- One level of abstraction
- Single responsibility principle
- Separation of concern
- Avoid premature optimization
- Follow style guidelines
- Many others...



Bill Mitchell [View profile](#) [More options](#) Sep 26 1991, 1:57 am In article <5...@ksr.com>  
j...@ksr.com (John F. Woods) writes:

[...] Always code as if the guy who ends up maintaining your code will be a violent psychopath who knows where you live. Code for readability.

Damn right!

# 4. Follow good coding principles and style



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## What is the “-->” operator in C++?

After reading [Hidden Features and Dark Corners of C++/STL](#) on `comp.lang.c++.moderated`, I was completely surprised that the following snippet compiled and worked in both Visual Studio 2008 and G++ 4.4.

7883

Here's the code:

1831

```
#include <stdio.h>
int main()
{
    int x = 10;
    while (x --> 0) // x goes to 0
    {
        printf("%d ", x);
    }
}
```

I'd assume this is C, since it works in GCC as well. Where is this defined in the standard, and where has it come from?

<https://stackoverflow.com/questions/1642028/what-is-the-operator-in-c>

# 4. Follow good coding principles and style



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**x -->: 0 vs x-- > 0**

1831

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{
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    while (x --> 0) // x goes to 0
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    }
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```

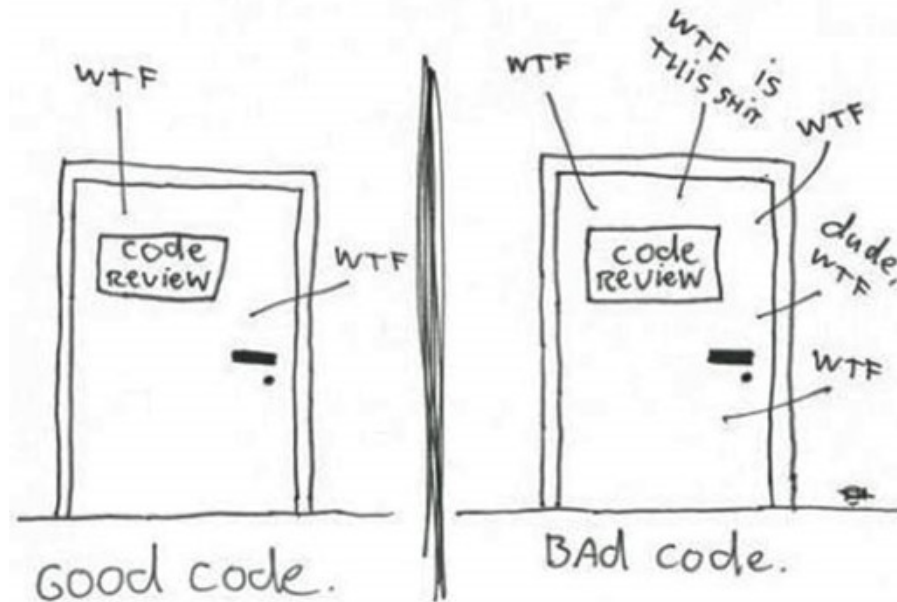
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<https://stackoverflow.com/questions/1642028/what-is-the-operator-in-c>



## 4. Follow good coding principles and style

The ONLY VALID MEASUREMENT  
OF CODE QUALITY: WTFs/MINUTE



# 4. Follow good coding principles and style

The image displays three overlapping browser windows, each showing a different resource related to coding style and principles.

**Top Window: Google C++ Style Guide**  
The browser address bar shows `https://google-styleguide.googlecode.com/svn/trunk/cppguide.html`. The page title is "Google C++ Style Guide". Below the title is a "Table of Contents" with the following links:

<a href="#">Header Files</a>	<a href="#">Self-contained Headers</a> <a href="#">The #define Guard</a> <a href="#">Forward Declarations</a> <a href="#">Inline Functions</a> <a href="#">Function Parameter Ordering</a> <a href="#">Names and Order of Includes</a>
<a href="#">Scoping</a>	<a href="#">Namespaces</a> <a href="#">Nested Classes</a> <a href="#">Nonmember, Static Member, and Global Functions</a> <a href="#">Local Variables</a> <a href="#">Static and Global Variables</a>
<a href="#">Classes</a>	<a href="#">Doing Work in Constructors</a> <a href="#">Initialization</a> <a href="#">Explicit Constructors</a> <a href="#">Copyable and Movable Type</a> <a href="#">Delegating and Inheriting Constructors</a> <a href="#">Structs vs. Classes</a> <a href="#">Inheritance</a> <a href="#">Multiple Inheritance</a> <a href="#">Operator Overloading</a> <a href="#">Access Control</a> <a href="#">Declaration Order</a> <a href="#">Write Short Functions</a>

**Middle Window: Linux kernel coding style**  
The browser address bar shows `https://www.kernel.org/doc/Documentation/`. The page title is "Linux kernel coding style". The text on the page reads:

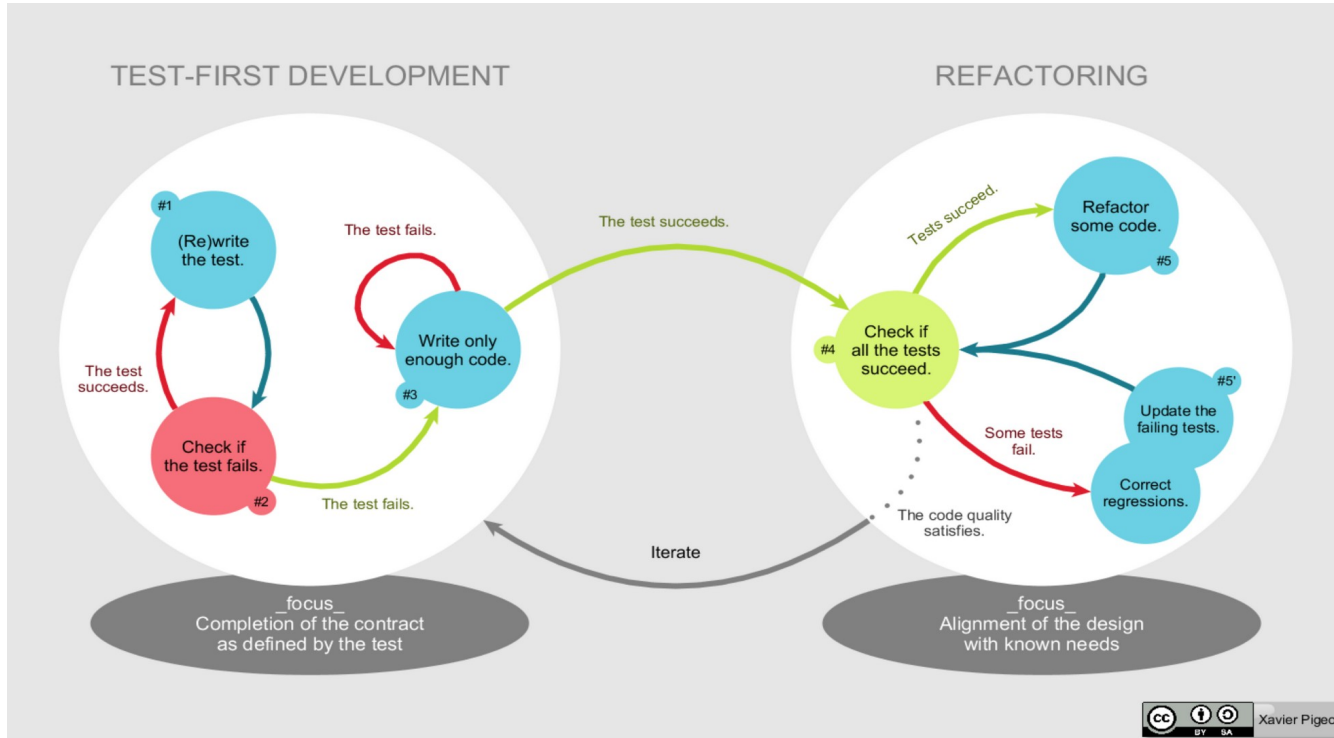
This is a short document describing the preferred coding style for the linux kernel. Coding style is very personal, and I won't force my views on anybody, but this is what goes for anything that I have been able to maintain, and I'd prefer it for most other things too. At least consider the points made here.

First off, I'd suggest printing out a copy of the GNU coding style. Burn them, it's a great symbolic gesture.

**Bottom Window: PEP 0008 -- Style Guide for Python Code | Python.org**  
The browser address bar shows `https://www.python.org/dev/peps/pep-0008/`. The page title is "PEP 0008 -- Style Guide for Python Code". The page features the Python logo, a search bar, and navigation links: About, Downloads, Documentation, Community, Success Stories, News, Events. Below the navigation is a "Tweets" section with a tweet from Python Software Foundation (@ThePSF) dated 3 Sep.

# 5. Plan for mistakes, automate testing; Test-driven development

Write the tests before you even write the code



# 6. Use modern source-code management system



# git

## for your code, papers, thesis, etc.

2021

### Introduction to code versioning

by Dr Olivier Mattelaer (UCLouvain/CISM)

Wednesday 27 Oct 2021, 09:00 → 12:00 Europe/Brussels

comodal (louvain-la-neuve or remote)

#### Description

Code versioning is very important to master, even for non programmers. It allows tracking the changes made to a submission script, a piece of code, a configuration file, or even a dataset and propagate the changes in a consistent and systematic way to all clusters.

#### Contents:

- Notions of code versioning
- Working as a team with code versioning
- Using git to access code from others
- Publishing code

#### Prerequisite:

- Being able to use SSH with private keys
- Being familiar with a text editor
- Mastering the Linux command line and the GNU utilities (mkdir, cp, scp, etc.)

**Type:** Hands-on

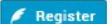
**Target audience:** Rookie programmer

**Must:** This session is a must-have for anyone not familiar with code versioning or git.

**Organized by** UCLouvain/CISM

**Registration**  Participants

 11 / 60

 Register

**Contact**  [egs-cism@listes.uclouvain.be](mailto:egs-cism@listes.uclouvain.be)  
 0494424767

## 7. Document the purpose and design, not the implementation

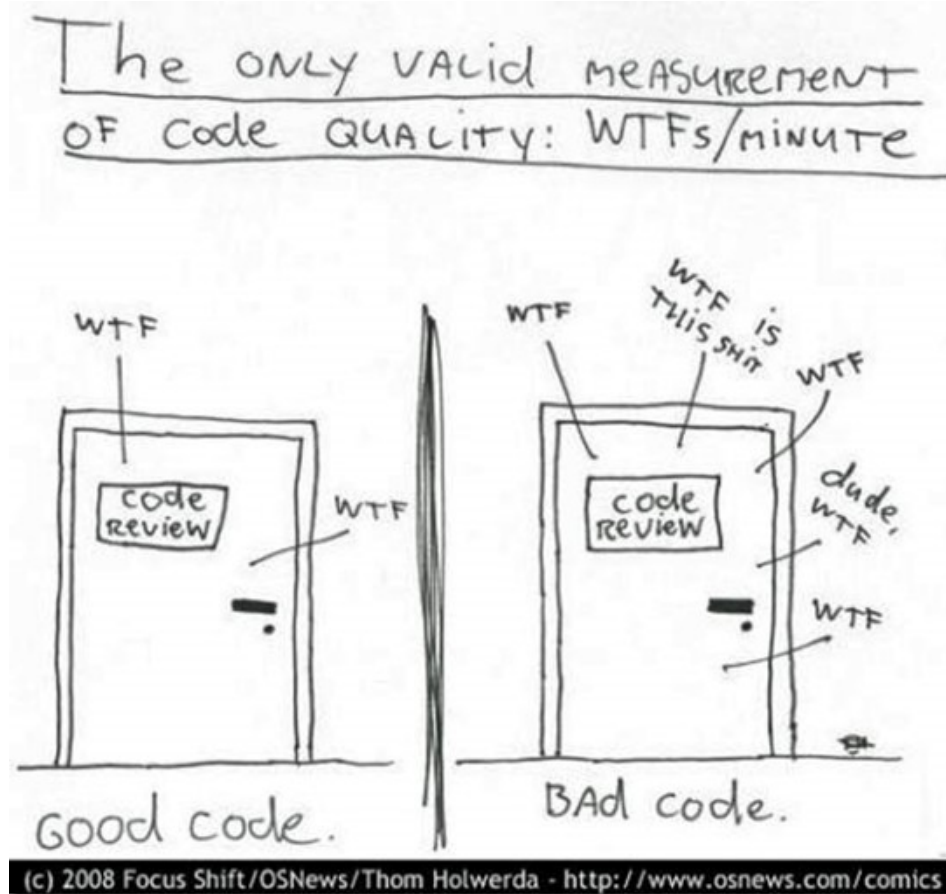
---

```
function res = f(base, num)
% Assign base to res
res = base
% loop from 2 to num
for i=2:num
    % multiply current res by base
    res=base*res;
end
```

VS

```
function res = pow(base, num)
% compute base^num by iterative multiply for baseline check
res = base
for i=2:num
    res=res*base;
end
```

# 7. Document the purpose and design, not the implementation



again

# 7. Document the purpose and design, not the implementation

## Learn Markdown or RestructuredText

Super software

=====

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, ...

Subtitle

-----

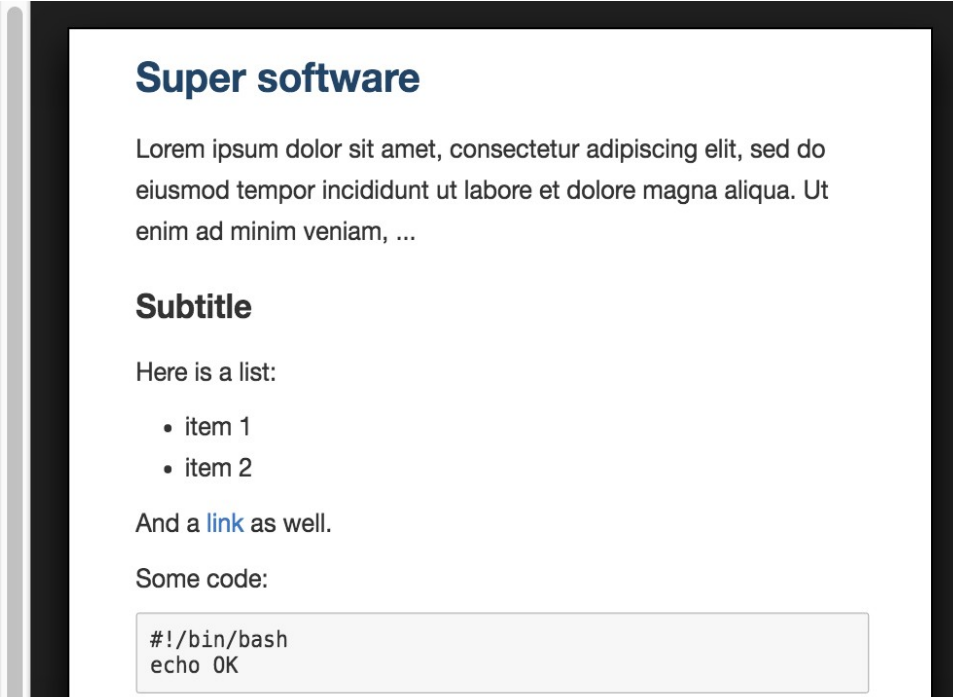
Here is a list:

- item 1
- item 2

And a [\[link\]\(http://www.google.com\)](http://www.google.com) as well.

Some code:

```
#!/bin/bash
```



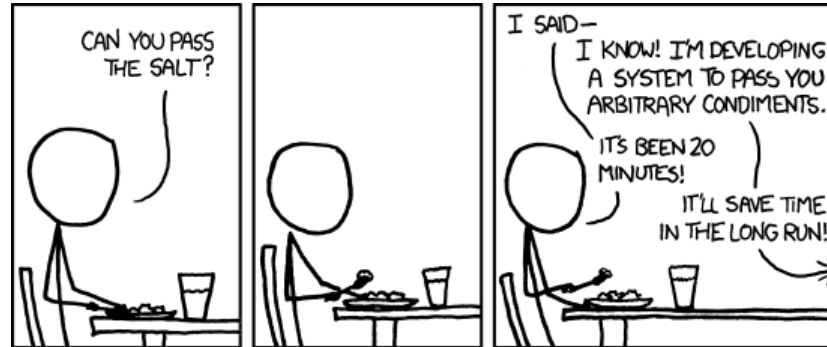
## 8. Optimize when it works already

---

- ◆ Do not try to make it fast when it is not working yet

(I can always make your code faster by commenting out some of it)

- ◆ Do not try to make it universal for future needs at the beginning



<https://xkcd.com/974/>



# 8. Optimize when it works already

## Use a profiler

2021  
Debugging/profiling scientific code and scientific libraries

by Bernard Van Renstergem (UCL CISM)  
Wednesday 27 Oct 2021, 13:00 → 16:00 Europe/Brussels  
comodal (souvain-la-heuve or remote)

Description  
When a piece of software does not work the way it is expected to, it needs debugging. Then, when it works, it needs profiling to remove the bottlenecks. This session will also present the standardised libraries that will allow you to code faster and more efficiently.

Prerequisite:

- Being able to use SSH with private keys
- Being familiar with a text editor
- Mastering the Linux command line and the GNU utilities (find, cp, scp, etc.)
- Previous knowledge of either C, Fortran, Octave, Python or R
- Working knowledge of C or Fortran
- Familiarity with OpenMP and MPI

Contents:

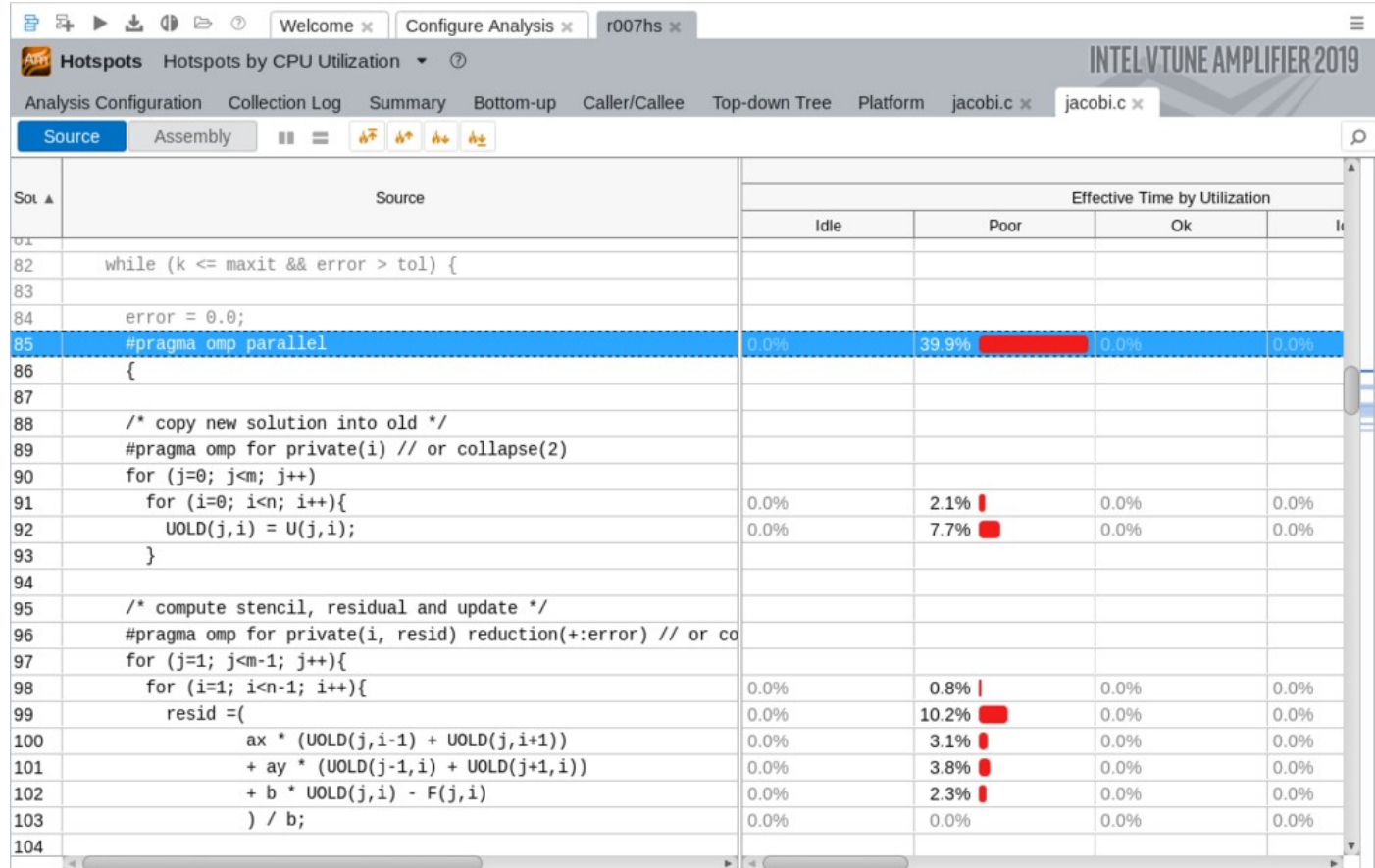
- Debugging principles
- The GNU debugger (gdb)
- The Intel debugger
- Advanced features of Intel Cluster studio
  - the support of MIC architecture (Xeon Phi)
  - the Guided Auto Parallelism
  - the Coarray Fortran support
- Intel MKL

Type: Hands-on  
Target audience: Programmers  
Note: This session is important for programmers who want to optimize their code for usage on a cluster.

Organized by UCLouvain/CISM  
Registration Participants 4 / 60 Register

Contact [egg.cism@uclouvain.be](mailto:egg.cism@uclouvain.be)  
[www.cism.uclouvain.be](https://www.cism.uclouvain.be)

Incorporate benchmarks in your tests



# 9. Debug cleverly

## Use a debugger

2021

### Debugging/profiling scientific code and scientific libraries

by Bernard Van Renterghem (UCL CISM)

Wednesday 27 Oct 2021, 13:00 → 16:00 Europe/Brussels

comodal (couvain-la-neuve or remote)

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  - the Coarray Fortran support
- Intel MKL

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Registration [Participants](#) 4 / 60 [Register](#)

Contact [egg\\_cism@infos.uclouvain.be](mailto:egg_cism@infos.uclouvain.be)  
[03642478](mailto:03642478)

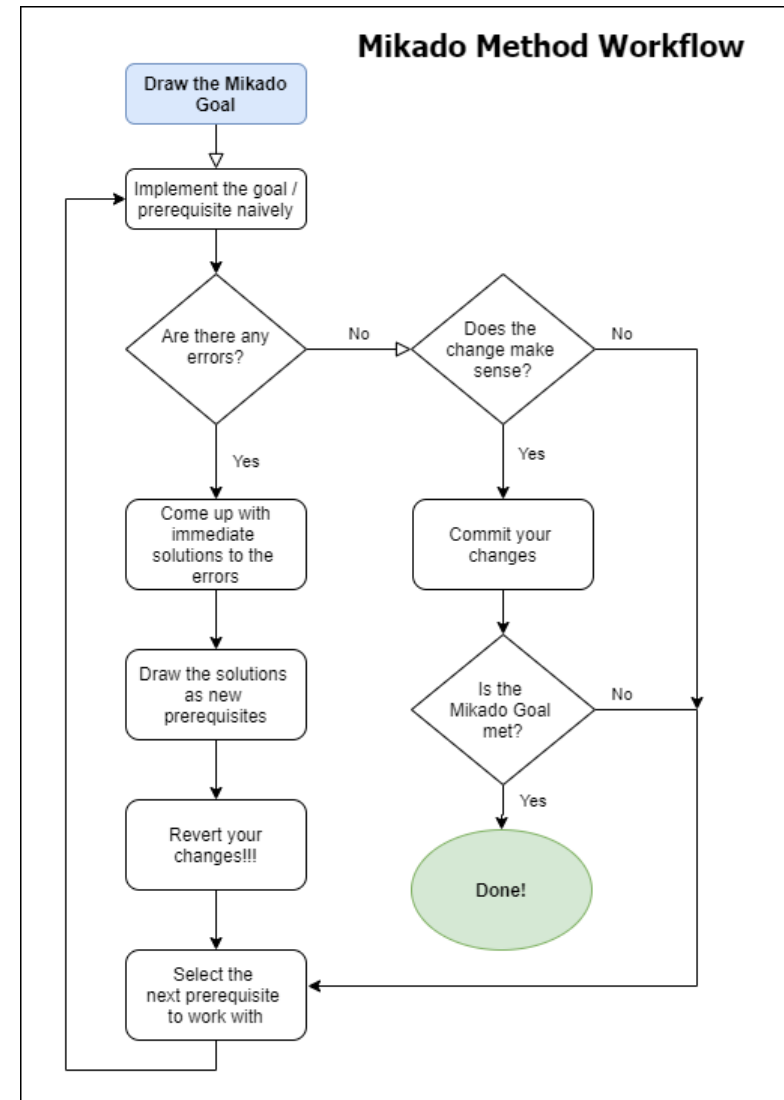
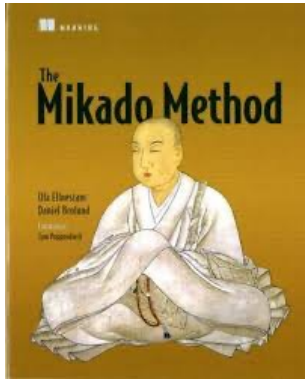
The screenshot shows the Remote Python Debugger (RPDB) interface. The top menu includes File, Breakpoints, Control, Window, and Help. The toolbar contains various debugging icons. The interface is divided into several panes:

- Namespace:** A table showing the current namespace with columns for Name, Type, and Repr. The 'main' function is expanded, showing attributes like \_\_class\_\_, \_\_doc\_\_, \_\_name\_\_, func\_closur, func\_code, func\_default, func\_dict, func\_doc, func\_global, and func\_name.
- Source:** The source code of the file `/data/sys/bin/winpdb-1.3.6/winpdb.py`. The code includes a `main()` function that calls `rpdb2.get_version()` and `rpdb2.setbreak()`, and a `get_version()` function that returns `WINPDB_VERSION`. A line of code is highlighted in blue, indicating a breakpoint.
- Threads:** A table showing the current threads. The main thread is in a 'waiting at break point' state.
- Stack:** A table showing the current stack frames. The frames are for `winpdb.py` at lines 4637, 13767, 14015, and 14044.
- Console:** The console output shows the RPDB version (RPDB\_2\_3\_6), copyright information, and a list of commands. It also shows the debugger's internal state, including the password being set to a random password and the debugger successfully attaching to the debuggee.

At the bottom, the command prompt shows the state: `State: WAITING AT BREAK POINT`.

# 9. Debug cleverly

Use a method



“... to make them ... **shareable** ..., *efficiently*”

1. Automate the compiling process
2. Learn about containers
3. License your code

# 1. Automate the compiling process



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## CMake News & Blogs

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## GNU build system

From Wikipedia, the free encyclopedia



This article **needs additional citations for verification**. Please help [improve this article](#) by [adding citations to reliable sources](#). Unsourced material may be challenged and removed.

(September 2009)

The **GNU build system**, also known as the **Autotools**, is a suite of [programming tools](#) designed to assist in making [source code packages portable](#) to many [Unix-like](#) systems.

It can be difficult to make a software program portable: the [C compiler](#) differs from system to system; certain library functions are missing on some systems; header files may have different names. One way to handle this is to write conditional code, with code blocks selected by means of preprocessor directives (`#ifdef`); but because of the wide variety of build environments this approach quickly becomes unmanageable. Autotools is designed to address this problem more manageably.

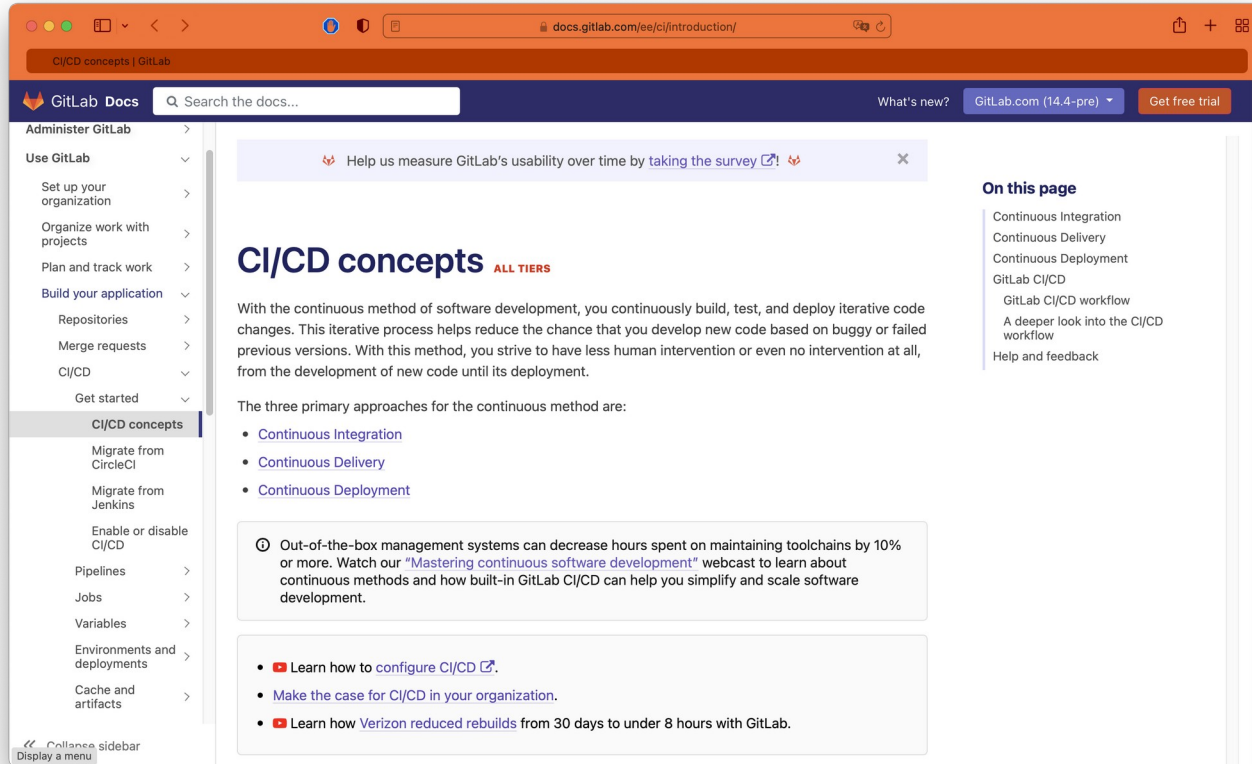
Autotools is part of the [GNU toolchain](#) and is widely used in many [free software](#) and [open source](#) packages. Its component tools are [free software](#), licensed under the [GNU General](#)



Making sure it compiles on your laptop is not enough

It has to compile on all the clusters...

# 1. Automate the compiling process



The screenshot shows a web browser window displaying the GitLab Docs page for CI/CD concepts. The browser's address bar shows the URL `docs.gitlab.com/ee/ci/introduction/`. The page header includes the GitLab Docs logo, a search bar, and navigation links for "What's new?", "GitLab.com (14.4-pre)", and "Get free trial".

The left sidebar contains a navigation menu with the following items:

- Administer GitLab
- Use GitLab
  - Set up your organization
  - Organize work with projects
  - Plan and track work
  - Build your application
    - Repositories
    - Merge requests
    - CI/CD
    - Get started
- CI/CD concepts**
- Migrate from CircleCI
- Migrate from Jenkins
- Enable or disable CI/CD
- Pipelines
- Jobs
- Variables
- Environments and deployments
- Cache and artifacts

The main content area features a survey banner: "Help us measure GitLab's usability over time by [taking the survey](#)". Below this is the section title "CI/CD concepts ALL TIERS".

The text explains: "With the continuous method of software development, you continuously build, test, and deploy iterative code changes. This iterative process helps reduce the chance that you develop new code based on buggy or failed previous versions. With this method, you strive to have less human intervention or even no intervention at all, from the development of new code until its deployment."

The text continues: "The three primary approaches for the continuous method are:"

- [Continuous Integration](#)
- [Continuous Delivery](#)
- [Continuous Deployment](#)

A callout box contains the text: "Out-of-the-box management systems can decrease hours spent on maintaining toolchains by 10% or more. Watch our ["Mastering continuous software development"](#) webcast to learn about continuous methods and how built-in GitLab CI/CD can help you simplify and scale software development."

Below this, another callout box lists three links:

- [Learn how to configure CI/CD](#)
- [Make the case for CI/CD in your organization](#)
- [Learn how Verizon reduced rebuilds from 30 days to under 8 hours with GitLab](#)

The right sidebar, titled "On this page", lists the following links:

- Continuous Integration
- Continuous Delivery
- Continuous Deployment
- GitLab CI/CD
  - GitLab CI/CD workflow
  - A deeper look into the CI/CD workflow
  - Help and feedback

At the bottom left of the sidebar, there are links for "Collapse sidebar" and "Display a menu".

# 2. Learn about containers

2021

## Packaging software in portable containers with Singularity



by Dr Olivier Mattelaer (UCLouvain/CISM)

Tuesday 16 Nov 2021, 09:45 → 12:45 Europe/Brussels

comodal (louvain-la-neuve or remote)

### Description

Singularity is a container solution for HPC. Containers help with reproducibility as they nicely package software and data dependencies, along with libraries that are needed. It allows users to install and run software that required root access to be installed on clusters where they only have regular user permissions. The rationale is to perform all the software installation in a container image (a kind of lightweight virtual machine, that can use a different Linux distribution than the one on the compute nodes!) on a machine where you have root access and then transfer and run that image on the machine on which you do not have root access. Images can be built from recipes shared by others, and from recipes made for Docker, the leader container solution outside the HPC world.



### Contents:

- Container concepts and benefits
- Starting a Singularity container on the cluster
- Accessing the cluster filesystems
- Building a container image from a recipe
- Building a container image from scratch
- Singularity hub

### Prerequisite:

- Being able to use SSH with private keys
- Being familiar with a text editor
- Mastering the Linux command line and the GNU utilities (mkdir, cp, scp, etc.)
- Basic knowledge of Linux system administration

**Type:** Hands-on

**Target audience:** Advanced user

**Must:** This session is a must-have for anyone dealing with software that only installs on Ubuntu...

Organized by UCLouvain/CISM

Registration

Participants

4 / 60

Register

Contact [egs-cism@listes.uclouvain.be](mailto:egs-cism@listes.uclouvain.be)  
 0494424767

### 3. License your code: Why?

---

- ♦ **Commercial reason :**
  - you want to make money out of it – forbid distribution
    - forbid reverse engineering
- ♦ **Scientific reason :**
  - you want to it to be used and get citations
    - you need to allow usage, and/or modification, etc.
    - you require others to cite your work
  - you want to protect yourself from liability claims






# 3. License your code: e.g. MIT


Copyright (c) <year> <copyright holders>

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Can	
▶ Commercial Use	
▶ Modify	
▶ Distribute	
▶ Sublicense	
▶ Private Use	



Cannot	
▶ Hold Liable	






Must	
▶ Include Copyright	
▶ Include License	

# 3. License your code: e.g. BSD, GPL

BSD Can	
▶ Commercial Use	
▶ Modify	
▶ Distribute	
▶ Place Warranty	

Cannot	
▶ Use Trademark	
▶ Hold Liable	

Must	
▶ Include Copyright	
▶ Include License	

GPL Can	
▶ Commercial Use	
▶ Modify	
▶ Distribute	
▶ Place Warranty	
▶ Use Patent Claims	

Cannot	
▶ Sublicense	
▶ Hold Liable	

Must	
▶ Include Original	
▶ State Changes	
▶ Disclose Source	
▶ Include License	
▶ Include Copyright	
▶ Include Install Instructions	

# 3. License your code: finding help



## LIEU – Network of Knowledge Transfer offices

Coordinator

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“... to make them ... **fast** ..., *efficiently*”

1. Use optimized libraries
2. Choose the right storage system
3. Think parallel from the start
4. Integrate checkpoint/restart from the start

# 1. Use optimized libraries

2021

## Debugging/profiling scientific code and scientific libraries



by Bernard Van Renterghem (UCL CISM)

📅 Wednesday 27 Oct 2021, 13:00 → 16:00 Europe/Brussels

📍 comodal (louvain-la-neuve or remote)

### Description

When a piece of software does not work the way it is expected to, it needs debugging. Then, when it works, it needs profiling to remove the bottlenecks. This session will also present the standard optimized libraries that will allow you to code faster and more efficiently.

### Contents:

- Debugging principles
- The GNU debugger (gdb)
- The Intel debugger
- Advanced features of Intel Cluster studio
  - the support of MIC architecture (Xeon Phi)
  - the Guided Auto Parallelism
  - the Coarray Fortran support
- Intel MKL

### Prerequisite:

- Being able to use SSH with private keys
- Being familiar with a text editor
- Mastering the Linux command line and the GNU utilities (mkdir, cp, scp, etc.)
- Passive knowledge of either C, Fortran, Octave, Python or R
- Working knowledge of C or Fortran
- Familiarity with OpenMP and MPI

**Type:** Hands-on

**Target audience:** Programmers

**Must:** This session is important for programmers who want to optimize their code for usage on a cluster.

Organized by UCLouvain/CISM

Registration

👤 Participants

👤 6 / 60

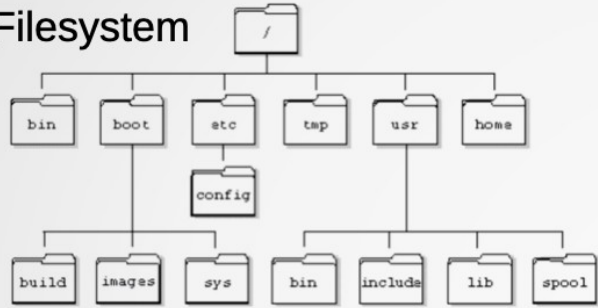
📄 Register

Contact ✉ [egs-cism@listes.uclouvain.be](mailto:egs-cism@listes.uclouvain.be)

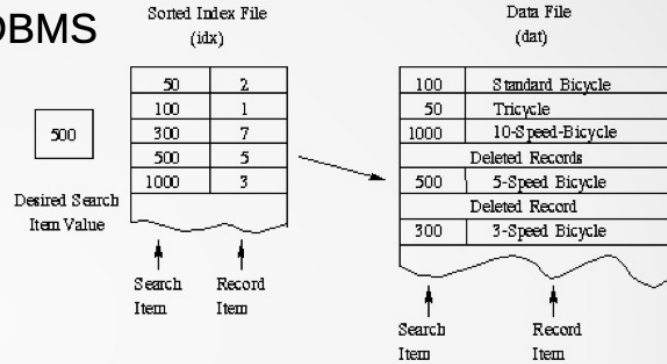
☎ 0494424767

# 2. Choose the right storage system

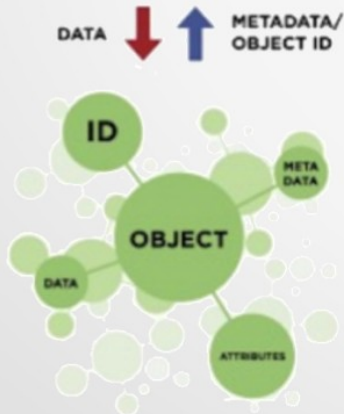
## Filesystem



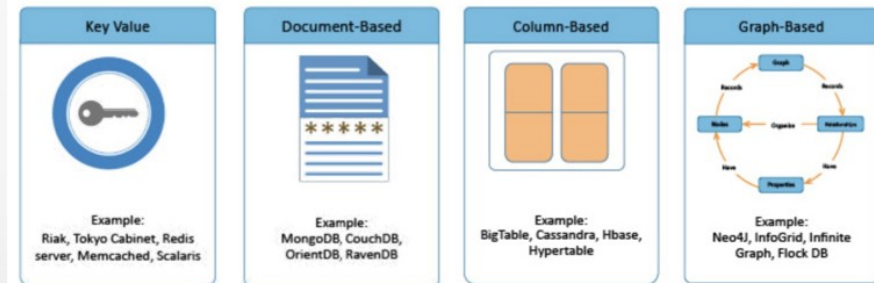
## RDBMS



## Objects store



## NoSQL



### 3. Think parallel from the start

---

1. Identify data flows and independent tasks
2. Make data decomposition easy
3. Make work decomposition easy






```
data = [(x1,y1), (x2,y2), .., (x10,y10)]
for i = 1 .. 10
  s[i] = ( data[xi] + data[yi] )
  ss[i] = ( data[xi]^2 + data[yi]^2 )
end
```



```
begin=0, end=10
data = [(x1,y1), (x2,y2), .., (x10,y10)]
for i = begin .. end
  s[i] = ( data[xi] + data[yi] )
end
for i = begin .. end
  ss[i] = ( data[xi]^2 + data[yi]^2 )
end
```

# 3. Think parallel from the start

---

-  10 Nov [Orlan Louant, "Directive Based Parallel programming on GPU"](#)
-  10 Nov [Olivier Mattelaer, "Parallel programming on GPU with CUDA"](#)
-  09 Nov [Orlan Louant, "Parallel programming with OpenMP"](#)
-  29 Oct [Orlan Louant, "Parallel programming with MPI \(Part II\)"](#)
-  29 Oct [Orlan Louant, "Parallel programming with MPI \(Part I\)"](#)






## 4. Integrate checkpoint/restart from the start

---

1. Allow starting from a non-initial state
2. Save variables to disk frequently

```
data = [(x1,y1), (x2,y2), .., (x10,y10)]
for i = 1 .. 10
    res[i] = ( data[xi]^2 + data[yi]^2 )
end
```



```
if exists(i) and exists(res)
    begin=load(i)
    res=load(res)
else
    begin = 1
end=10
data = [(x1,y1), (x2,y2), .., (x10,y10)]
for i = begin .. end
    res[i] = ( data[xi]^2 + data[yi]^2 )
    save(res, i)
end
```


# 4. Integrate checkpoint/restart from the start


Because  
sometimes your  
code will not be  
fast enough....

2021

## Using a Checkpoint/restart program to overcome time limits

by Dr Olivier Mattelaer (UCLouvain/CISM)

 Wednesday 10 Nov 2021, 13:15 → 14:15 Europe/Brussels

 comodal (louvain-la-neuve or remote)

**Description**

Checkpointing and Restarting, or the art of stopping some computations to continue them later, or on another computer, is a very convenient way to get past time limits set on the clusters, and to protect against hardware or software failure on the compute nodes.

**Contents:**


- Use and challenges of checkpointing
- The different approaches
- Checkpointing in Slurm
- Using DMTCP for checkpointing



**Prerequisite:**

- Being able to use SSH with private keys
- Being familiar with a text editor
- Mastering the Linux command line and the GNU utilities (mkdir, cp, scp, etc.)
- Passive knowledge of either C, Fortran, Octave, Python or R

**Type:** Hands-on  
**Target audience:** Everyone  
**Must:** This session is a must-have for anyone feeling oppressed by time limits.

**Organized by** UCLouvain/CISM

**Registration**  Participants 4 / 60 [Register](#)

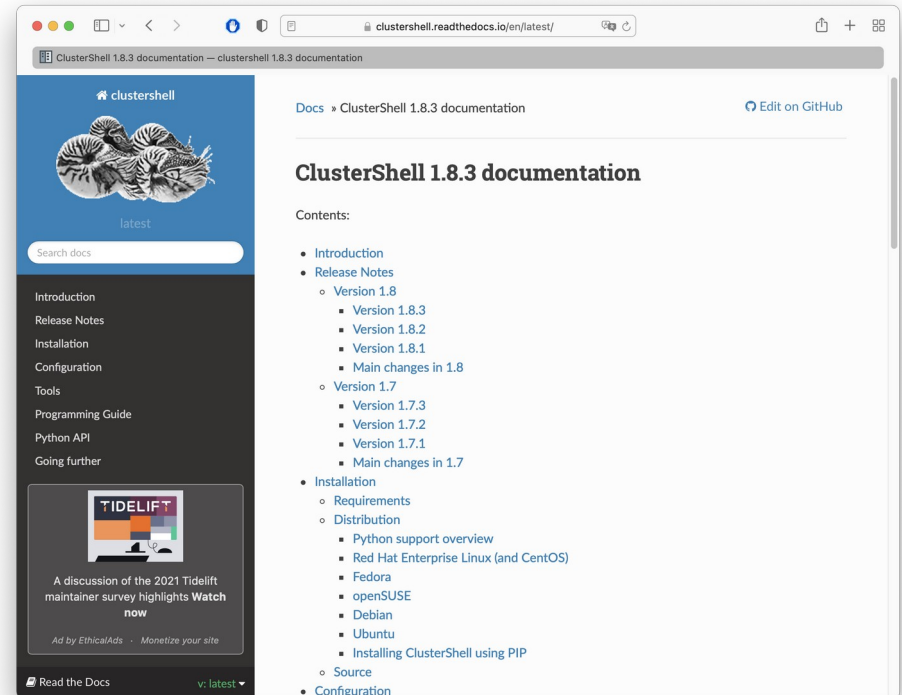
**Contact**  [egs-cism@listes.uclouvain.be](mailto:egs-cism@listes.uclouvain.be)  
 0494424767

“ ..., *efficiently*”

1. Perform “multi-host” SSH
2. Master configuration management
3. Use terminal multiplexing
4. Install software like a boss
5. BACKUPS!

# 1. Perform “multi-host” SSH

```
> clush -Bw lemaitre3,hercules,nic5,dragon2 "emacs --version"
-----
dragon2,hercules,lemaitre3 (3)
-----
GNU Emacs 24.3.1
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under the terms of the GNU General Public License.
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-----
nic5
-----
GNU Emacs 26.1
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under the terms of the GNU General Public License.
For more information about these matters, see the file named COPYING.
-----
> clush -Bw lemaitre3,hercules,nic5,dragon2 "scontrol version"
-----
dragon2,lemaitre3 (2)
-----
slurm 20.02.7
-----
hercules
-----
slurm 20.02.6
-----
nic5
-----
slurm 20.02.3
> clush -w lemaitre3,hercules,nic5,dragon2 "squeue -tPD | wc -l"
nic5: 1420
lemaitre3: 288
dragon2: 145
hercules: 102
>
```



The screenshot shows a web browser displaying the ClusterShell 1.8.3 documentation. The page title is "ClusterShell 1.8.3 documentation" and the URL is "clustershell.readthedocs.io/en/latest/". The page features a blue header with the ClusterShell logo and a search bar. The main content area is divided into a left sidebar with navigation links (Introduction, Release Notes, Installation, Configuration, Tools, Programming Guide, Python API, Going further) and a main content area with a table of contents. The table of contents lists the following sections:

- Introduction
- Release Notes
  - Version 1.8
    - Version 1.8.3
    - Version 1.8.2
    - Version 1.8.1
    - Main changes in 1.8
  - Version 1.7
    - Version 1.7.3
    - Version 1.7.2
    - Version 1.7.1
    - Main changes in 1.7
- Installation
  - Requirements
  - Distribution
    - Python support overview
    - Red Hat Enterprise Linux (and CentOS)
    - Fedora
    - openSUSE
    - Debian
    - Ubuntu
    - Installing ClusterShell using PIP
  - Source
- Configuration

## 2. Master configuration management

---



ANSIBLE

```
> ansible -i lemaitre3,nic5 'all' -m lineinfile -a "dest=myfile line='Contents' create=true"
nic5 | CHANGED => {
  "ansible_facts": {
    "discovered_interpreter_python": "/usr/libexec/platform-python"
  },
  "backup": "",
  "changed": true,
  "msg": "line added"
}
lemaitre3 | SUCCESS => {
  "ansible_facts": {
    "discovered_interpreter_python": "/usr/bin/python"
  },
  "backup": "",
  "changed": false,
  "msg": ""
}
```

## 2. Master configuration management



ANSIBLE

```
>> cat inventory playbook.yml myfile
```

	File: <b>inventory</b>
1	[all]
2	
3	lemaitre3 short_name="lm3"
4	nic5 short_name="nic5"

	File: <b>playbook.yml</b>
1	---
2	- hosts:
3	- lemaitre3
4	- nic5
5	tasks:
6	- name: Upload templated file
7	template: src=myfile dest=. mode=700

	File: <b>myfile</b>
1	This cluster's short name is {{ short_name }}

## 2. Master configuration management



```
> ansible-playbook -i inventory playbook.yml --diff

PLAY [lemaitre3,nic5] *****

TASK [Gathering Facts] *****
ok: [nic5]
ok: [lemaitre3]

TASK [Upload templated file] *****
--- before: ./myfile
+++ after: /Users/dfrancois/.ansible/tmp/ansible-local-40594k4ng0q9q/tmpd689k7ap/myfile
@@ -1 +1 @@
-Contents
+This cluster's short name is nic5

changed: [nic5]
--- before: ./myfile
+++ after: /Users/dfrancois/.ansible/tmp/ansible-local-40594k4ng0q9q/tmpa5narr9m/myfile
@@ -1 +1 @@
-Contents
+This cluster's short name is lm3

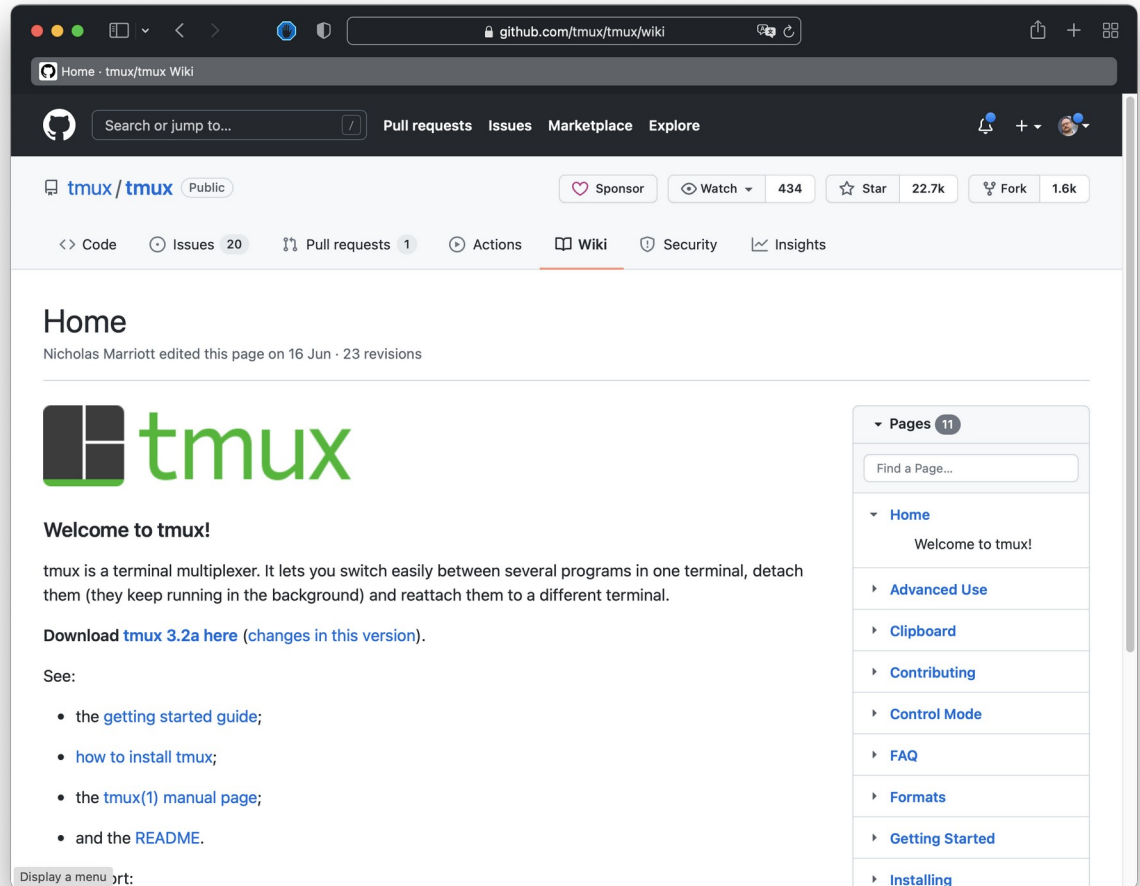
changed: [lemaitre3]

PLAY RECAP *****
lemaitre3      : ok=2    changed=1    unreachable=0    failed=0    skipped=0    rescued=0    ignored=0
nic5          : ok=2    changed=1    unreachable=0    failed=0    skipped=0    rescued=0    ignored=0

> clush -w lemaitre3,nic5 "cat myfile"
nic5: This cluster's short name is nic5
lemaitre3: This cluster's short name is lm3
```

# 3. Use terminal multiplexing

Do not let SSH disconnections harm your workflow (and much more)





# 4. Install software like a boss

```
[dfr@lemaitre3 ~]$ eb --search emacs
== found valid index for /usr/easybuild/easyconfigs, so using it...
== found valid index for /usr/easybuild/easyconfigs, so using it...
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.3-GCC-4.8.3-bare.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.3-GCC-4.8.3.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.4-GCC-4.9.2.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.5-GCC-4.9.3-2.25.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.1-foss-2016a.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.3-GCCcore-6.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.3-GCCcore-6.4.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.3-GCCcore-7.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-26.3-GCCcore-8.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-27.1-GCCcore-9.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-27.1-GCCcore-10.2.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.3-GCC-4.8.3-bare.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.3-GCC-4.8.3.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.4-GCC-4.9.2.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-24.5-GCC-4.9.3-2.25.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.1-foss-2016a.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.3-GCCcore-6.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.3-GCCcore-6.4.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-25.3-GCCcore-7.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-26.3-GCCcore-8.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-27.1-GCCcore-9.3.0.eb
* /usr/easybuild/easyconfigs/e/Emacs/Emacs-27.1-GCCcore-10.2.0.eb
```



EasyBuild @PyPi    EasyBuild docs    EasyBuild @GitHub

EasyBuild: building software with ease.

EasyBuild is a software build and installation framework that allows you to manage (scientific) software on High Performance Computing (HPC) systems in an efficient way.

## Latest news

- 20150902 - **EasyBuild v2.3.0** is available
- 20150622 - **10th EasyBuild/Lmod hackathon** @ Austin (before SC15)
- 20150315 - **ISC'15 BoF "Getting Scientific Software Installed" accepted**
- 20141104 - **Revamped documentation @ [easybuild.readthedocs.org](http://easybuild.readthedocs.org)**
- 20141020 - **pre-print of HUST-14 workshop paper available**

## Documentation

Read the fine manual (RTFM!) at <http://easybuild.readthedocs.org/>.

## Getting started

The recommended way of installing EasyBuild is via the [documented bootstrap procedure](#). You should [configure](#) EasyBuild to behave as you prefer, subsequently.

# 5. BACKUPS!!!

---

## 3-2-1 Backup Rule



X3

Maintain at least 3  
copies of your data



X2

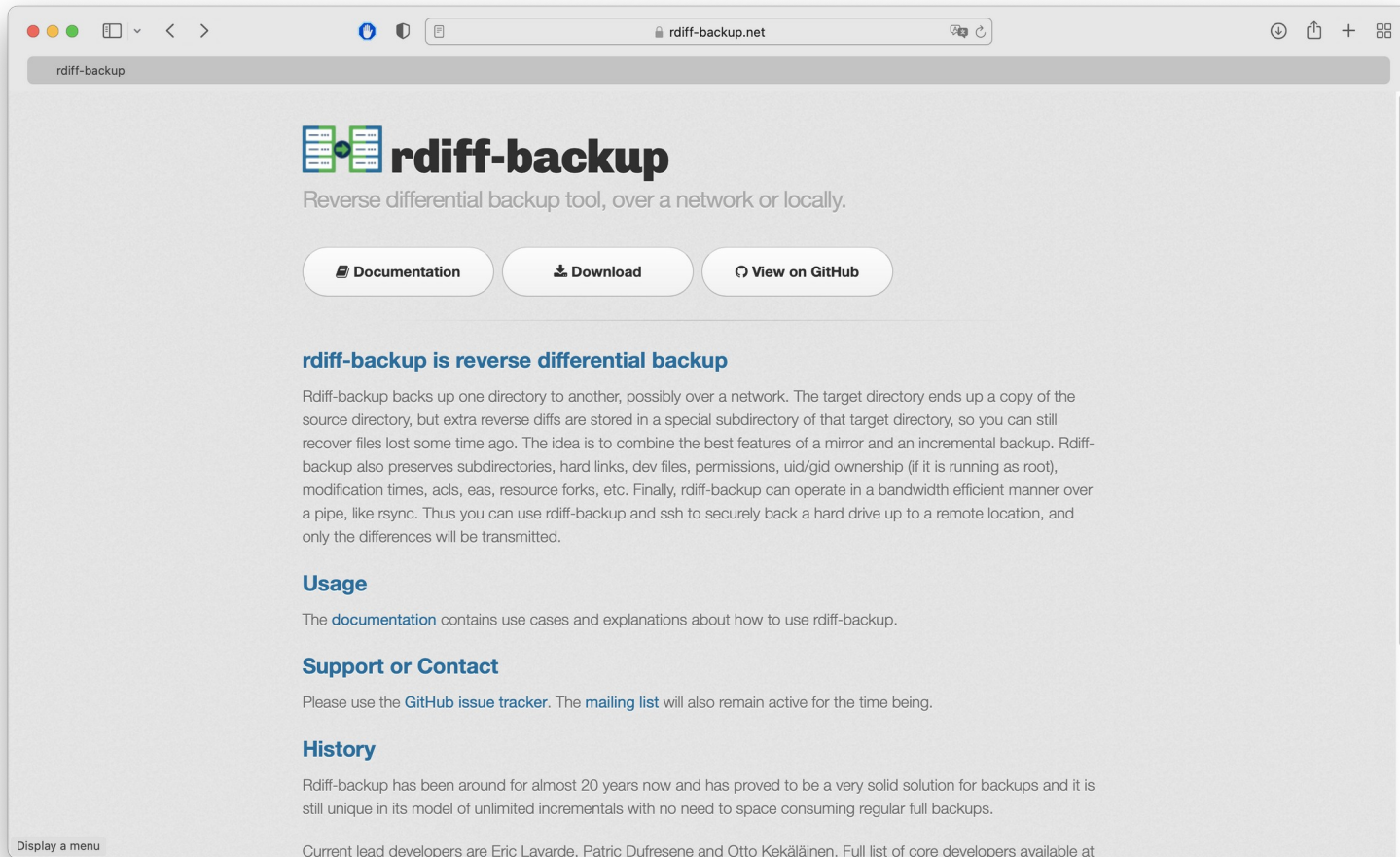
Keep 2 copies stored  
at separate locations



X1

Store at least 1 copy  
at an off-site location

# 5. BACKUPS!!!



The screenshot shows a web browser window displaying the homepage of `rdiff-backup.net`. The browser's address bar shows the URL `rdiff-backup.net`. The page features a logo with two green document icons and the text `rdiff-backup`. Below the logo is the tagline "Reverse differential backup tool, over a network or locally." Three buttons are visible: "Documentation", "Download", and "View on GitHub". The main content area includes a section titled "rdiff-backup is reverse differential backup" with a detailed paragraph explaining the tool's functionality. Below this are sections for "Usage", "Support or Contact", and "History", each with introductory text.

**rdiff-backup**  
Reverse differential backup tool, over a network or locally.

[Documentation](#) [Download](#) [View on GitHub](#)

### rdiff-backup is reverse differential backup

Rdiff-backup backs up one directory to another, possibly over a network. The target directory ends up a copy of the source directory, but extra reverse diffs are stored in a special subdirectory of that target directory, so you can still recover files lost some time ago. The idea is to combine the best features of a mirror and an incremental backup. Rdiff-backup also preserves subdirectories, hard links, dev files, permissions, uid/gid ownership (if it is running as root), modification times, acls, eas, resource forks, etc. Finally, rdiff-backup can operate in a bandwidth efficient manner over a pipe, like rsync. Thus you can use rdiff-backup and ssh to securely back a hard drive up to a remote location, and only the differences will be transmitted.

### Usage

The [documentation](#) contains use cases and explanations about how to use rdiff-backup.

### Support or Contact

Please use the [GitHub issue tracker](#). The [mailing list](#) will also remain active for the time being.

### History

Rdiff-backup has been around for almost 20 years now and has proved to be a very solid solution for backups and it is still unique in its model of unlimited incrementals with no need to space consuming regular full backups.

Current lead developers are Eric Lavarde, Patric Dufresene and Otto Kekäläinen. Full list of core developers available at

# This was:

“A short catalog of *tools*  
the professionals are using for  
**developing** and **deploying** programs,  
to make them **correct**, **maintainable**, **shareable**, and **fast**,  
*efficiently.*”

# We discussed:

- ◆ good practices
- ◆ important choices
- ◆ useful tools
- ◆ practical references

# The “Phillip test” (by Philip Guo)

12 simple questions  
ordered by 'difficulty'  
measures quality of organization  
for research programming

If you do not score at least a 7  
there is room for improvement  
using the tools presented here

1. Do you have reliable ways of taking, organizing, and reflecting on notes as you're working?
2. Do you have reliable to-do lists for your projects?
3. Do you write scripts to automate repetitive tasks?
4. Are your scripts, data sets, and notes backed up on another computer?
5. Can you quickly identify errors and inconsistencies in your raw data sets?
6. Can you write scripts to acquire and merge together data from different sources and in different formats?
7. Do you use version control for your scripts?
8. If you show analysis results to a colleague and they offer a suggestion for improvement, can you adjust your script, re-run it, and produce updated results within an hour?
9. Do you use `assert` statements and test cases to sanity check the outputs of your analyses?
10. Can you re-generate any intermediate data set from the original raw data by running a series of scripts?
11. Can you re-generate all of the figures and tables in your research paper by running a single command?
12. If you got hit by a bus, can one of your lab-mates resume your research where you left off with less than a week of delay?

# Work faster & more reliably

**PERIODIC TABLE OF DEVOPS TOOLS (V1)** XebialLabs  
Deliver Faster

Os: Open Source	Database	SCM	Build
Fr: Free	CI	Repo Mgmt	Testing
Fm: Freemium	Deployment	Config / Provisioning	Containerization
Pd: Paid	Cloud / IaaS / PaaS	Release Mgmt	Collaboration
En: Enterprise	BI / Monitoring	Logging	Security

1 En															2 Fm				
O 12c															Aws Amazon Web Services				
3 Os	4 Os													5 En	6 En	7 Os	8 En	9 Os	10 Pd
My MySQL	Gt Git													Ch Chef	Pu Puppet	An Ansible	Sl Salt	Dk Docker	Az Azure
11 En	12 Os													13 Fr	14 En	15 Os	16 Fr	17 Os	18 Fm
Mq MySQL	Sv Subversion													Ssh SSH	Bl BladeLogic	Va Vagrant	Tf Terraform	Rk rkt	Hk Heroku
19 Os	20 Fm	21 Os	22 Os	23 En	24 Os	25 Pd	26 Os	27 Fr	28 Os	29 Fr	30 Os	31 Pd	32 Os	33 Fr	34 Os	35 Os	36 En		
Pq PostgreSQL	Gh Github	Mv Maven	Gr Gradle	Mr Meister	Jn Jenkins	Ba Bamboo	Tr Travis CI	Ar Archiva	Fn FitNesse	Se Selenium	Gn Gatling	Gd Deployment Manager	Sf SmartFrog	Cb Cobbler	Bc Bcf2	Kb Kubernetes	Rs Rackspace		
37 Os	38 Fm	39 Os	40 Os	41 Fm	42 Fm	43 Fm	44 Fm	45 Os	46 Fr	47 Os	48 Fr	49 Fr	50 Fr	51 Os	52 Os	53 Fr	54 Fm		
Mg MongoDB	Bb Bitbucket	Br Buildr	At ANT	Bm BuildMaster	Cs Codeship	Sn Snap CI	Cr CircleCI	Nx Nexus	Cu Cucumber	Cj Cucumber.js	Qu Qunit	Cp Capistrano	Ju Ju.Ju	Rd Rundeck	Cf CFEngine	Pk Packer	Bx Bluemix		
55 En	56 Os	57 Fm	58 En	59 Pd	60 Fm	61 Fm	62 Os	63 Os	64 Fr	65 Fr	66 Fr	67 En	68 Fm	69 En	70 Os	71 En	72 En		
Db DB2	Hg Mercurial	Qb QuickBuild	Ub UrbanCode Build	Ta Visual Build	Tc TeamCity	Sh Shippable	Cc CruiseControl	Ay Artifactory	Jt JUnit	Jm JMeter	Tn TestNG	Ry RapidDeploy	Cy CodeDeploy	Oc Octopus Deploy	No CA Nolio	Eb ElasticBox	Ad Apprenda		
73 Fr	74 En	75 Os	76 Os	77 Os	78 Os	79 Fm	80 Os	81 Os	82 Os	83 En	84 En	85 Os	86 En	87 En	88 En	89 Os	90 Os		
Cs Cassandra	Hx Helix	Msb MSBuild	Rk Rake	Lb LunrBuild	Co Continuum	Ca Continus CI	Gu Gump	Ng NuGet	Ap Appium	Xltv XL TestView	Tc TestComplete	Go Go	Ef ElectricFlow	Xld XL Deploy	Ud UrbanCode Deploy	Mo Mesos	Cf Cloud Foundry		

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